CONVEX OPTIMIZATION BASED
PLANNING AND CONTROL METHODS
FOR SPACE-ROBOTIC SYSTEMS

BY

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and approved by

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ABSTRACT OF THE DISSERTATION

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by

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Space-robotic systems are arguably the most promising technologies available currently for on-orbit satellite operations including docking, berthing, and repair, which have been demonstrated in typically manned and semi-autonomous missions. Another important application of space-robotic systems is space debris mitigation. Space debris are uncooperative space objects (i.e. without any internal actuation) including defunct satellites and spent rocket stages, all of which pose tremendous risk to current operational space assets. Autonomous robotic capture, control, and stabilization of such objects are becoming critical. However, space-robotic operations in proximity of such uncooperative object is challenging with large uncertainties.

As a result, optimality, robustness, and tractability constitute some of the desirable properties for any planning and control algorithm used for spacecraft guidance, control, and robotic operations.
Through the development of fast interior point methods for solving convex optimization problems with globally optimality, convex programming methods have been proposed and experimentally validated for real-time guidance and control of space systems. However, most current developments have explored solving locally optimal solutions to highly non-linear and constrained optimal control problems in real-time. The issues of robustness, tractability, and global optimality are still open problems.

To this end, this thesis investigates robust and optimal planning and control schemes for space-robotics that leverage convex programming. Primarily, four theoretical advances have been made: 1.) Exact reformulation for control of deterministic, nonlinear robotic systems as a convex program; 2.) Sequential, \textit{iteratively feasible} convex relaxations leading to locally optimal solutions using difference of convex functions programming; 3.) Hierarchy of convex relaxations of systems formulated exactly or approximated with polynomial dynamics with global optimality certificates and guaranteed convergence; and 4.) Robust controller synthesis for nonlinear polynomial systems using polynomial optimization in the framework of nonlinear disturbance observers for both matched and mismatched uncertainties.

For applications, the thesis solves four challenging problems for trajectory planning and control during spacecraft proximity operation. First, quadratic programming based trajectory planning methods are formulated for free-floating space robots. Leveraging tools in analytical mechanics and differential geometry, a novel quadratic programming based trajectory planning scheme is developed for task-constrained end-effector motion which minimizes the base attitude disturbance, in addition to obstacle avoidance for both the unactuated base and manipulator. Second, the orbital station-keeping of spacecraft in the framework of the circular restricted three-body problem is solved using polynomial optimization
in a receding horizon setting. Third, robust stabilization and tracking of spacecraft attitude motion in the presence of parametric uncertainties and external disturbances is explored in the framework of convex optimization based nonlinear disturbance observer synthesis. And fourth, an iteratively feasible convex programming based approach is proposed for solving optimal spacecraft guidance problems with non-convex constraints such as obstacle avoidance.
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Dedication

To my mother, Vinod Misra for her unwavering support and love.
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Chapter 1
Introduction

The space environment especially in the Low Earth Orbit is becoming increasingly cluttered every year. The access to space is now no longer limited to government agencies, with private companies, universities actively engaged in building and launching spacecraft. With the increasingly enhanced operational capabilities of relatively cheaper CubeSats, the threat posed from space debris is real and need for debris prevention, and mitigation is urgent. Over the years, many calls have been released by space agencies such as NASA, ESA [1], DARPA [59], UN COPUOS [106] to investigate the possibility of using passive/active debris removal techniques. Overall, it has been estimated that roughly five large objects would be required to be removed in order to counter the growing debris problem [92].

In addition, on-orbit satellite servicing and manipulation is also of interest. Robotic manipulation in space is an attractive technology to handle cooperative [127] and uncooperative operations. Cooperative space-robotic operations have seen tremendous success such as the Shuttle Remote Manipulator System (SRMS), better known as the Canada Arm [44]. Uncooperative space object capture and manipulations introduce new and unique challenges. There is seldom apriori information about the target parameters such as the mass, moment of inertia, and shape. In addition, collision avoidance, and environmental uncertainties such as attitude and orbital disturbances also are important factors to consider during manipulator operations. Real time autonomy is paramount for guidance and control, therefore developing control algorithms with on-board implementation capabilities is required.
In fact, the National Research Council (NRC) identified the top five challenges for space robotic and autonomous systems which include rendezvous, maneuvering, in situ analysis and sample return, hazard avoidance, and object recognition and manipulation [160]. The critical importance of these challenges is made obvious by past space mission failures and accidents. NASA’s demonstration of autonomous rendezvous technology (DART) spacecraft [146] was launched in 2005. The mission was designed to rendezvous and perform autonomous close proximity maneuvers near the MUBLCOM satellite [22]. During approach, DART overshot one of its critical waypoints and eventually collided with the target spacecraft at a speed of 1.5 m/s. The key reasons attributed to this mishap was a combination of guidance and computer logic error which incorrectly estimated the amount of propellant left. The Japanese Aerospace Exploration Agency (JAXA)’s Hayabusa mission to asteroid Itokawa also suffered a number of anomalies. Two reaction wheels responsible for attitude control failed before touchdown [173] and the spacecraft also suffered challenges during descent due to fuel leakage [126]. A hopping mini-lander termed MINERVA failed to deploy correctly and was lost. Remarkably, with some timely interventions by ground control, ion engines were used to correct the spacecraft’s attitude and conduct a successful sample return [191]. The Japanese Experimental Test Satellite, ETS-VII launched in 1997 demonstrated automated rendezvous, docking and tele-robot operations. The mission consisted of two satellites, a target and a chaser with a robotic arm tele-operated from ground. While the mission was widely successful and achieved significant milestones, the mission was not bereft of anomalies. The attitude control system malfunctioned due to thruster misfires attributed to a number of reasons including noisy gyro data and switching off of the Earth sensor [128]. While the above mentioned space mission anomalies are not exhaustive, it proves that autonomous spacecraft guidance, navigation, and control still has significant challenges ahead. Most importantly, there is an urgent need of real-time, robust,
fault tolerant systems with provable safety guarantees.

The aim of this dissertation is to provide solutions towards such problems, particularly leveraging convex optimization. The motivation behind studying convex optimization based approaches comes from the need of real-time optimization which is critical in almost all aspects of space mission design. Convex programs typically have polynomial worst case complexity and upper bounds exist on the number of iterations required to solve them. Furthermore, under certain constraint satisfaction rules, the global optimal solutions can be recovered [25]. Lastly, due to self-dual embedding, convex programs do not require a user supplied initial guess. This especially comes in handy when dealing with systems with multiple constraints, uncertainties requiring on-board complex decision making. Moreover in this work, we will investigate both guidance, the process of planning and re-planning of kinodynamic trajectories of rigid and multi-link spacecraft under different environment settings, and control, specifically feedback control for stabilization and tracking of spacecraft trajectories.

1.1 Spacecraft proximity operations

Proximity operations typically involve relative spacecraft guidance, navigation, and control near target bodies including uncooperative objects such as debris [108, 109], small Solar system bodies such as asteroids and comets [111, 117, 113] and other cooperative spacecraft such as during docking or formation flying. Autonomous rendezvous and docking broadly includes both far-range and short-range approach with applications such as in-orbit assembly and manipulation and sample collection. For an uncooperative spacecraft manipulation and de-orbiting, Fig. [11] illustrates the main steps involved in the operation.
Figure 1.1: Operation flowchart for deorbiting spacecraft

Short-range rendezvous typically involves planning a safe trajectory in proximity of the target. This can be done under different dynamical regimes. Typically, linearized Clohessy-Hill-Wiltshire (CHW) equations of motion provide a convenient means to study relative motion between the two spacecraft [32]. The solutions to the CHW equations are characterized by decoupled in-plane cycloidal motion and out-of-plane harmonic motion. Due to its simplicity, it has been widely used in practice, such as for Gemini [27] and Apollo [8] missions. However, the CHW equations assume that the two spacecraft are in circular orbit which can be restrictive. To accommodate for arbitrary eccentricity, Tschauner and Hempel [171] considered the linear spacecraft relative dynamics with true anomaly as the independent variable. While the linearized CHW and Tschauner-Hempel equations are expressed in Cartesian coordinates, alternate formulations also exist expressed in orbital elements [162].

The relative spacecraft equations discussed above only consider translational motion with the spacecraft assumed as a point mass. This assumption can in some cases be insufficient, especially if the target and chaser spacecrafts are sufficiently
large and comparable in size. A motivating scenario where the point mass assumption is insufficient is spacecraft proximity operations near small Solar System bodies. This is due to gravitational coupled orbit-attitude dynamics which have significant impact on orbital motion of the spacecraft near small bodies [111, 114]. The effect of this coupling can be characterized by the ratio \( \epsilon = \frac{\rho}{r} \), where \( \rho \) is the characteristic dimension of the spacecraft and \( r \) is the orbital radius which is quite small for proximity operations. The effect of rotational-translational coupling can also be significant during formation flying, rendezvous and docking. In addition, the coupled dynamics becomes important during vision-based relative attitude and position control, where arbitrary feature points on a target vehicle are to be tracked. Segal and Gurfil [154] provide an excellent analysis on the impact of coupling on spacecraft formation flying. They prove that neglecting the relative translation induced by the relative rotation can lead to considerable errors in proximity operations.

A different but related dynamical regime for proximity operations is that of a multi-body space system near a target. Typically, such multi-arm space robotic systems are employed for on-orbit satellite servicing and manipulation of space debris [44]. The space-robotic system typically consists of three major components: the base spacecraft or servicing satellite, an \( n \)-degree-of-freedom robot manipulator attached to the chaser or servicing satellite, and the target body. Space robotic operations for on-orbit servicing or de-tumbling occur during or after short-range rendezvous. During the process rendezvous, observation and planning is conducted for acquiring motion and physical properties information about the target. The second phase is to design and track a feasible trajectory of the robot’s end-effector to interface/grasp with the target. This phase requires on-board capability to quickly design and re-design guidance laws in presence of uncertainties in real-time. Due to relatively short time-spans involved during robot motion near the target, the effect of orbital motion due to gravity can be
neglected. Note that this is different from the rendezvous phase of the spacecraft which can last several thousand seconds and gravity influence must be included. Following end-effector approach to the target, the next phase consists of physical interception in which the robot physically grasps the capture point of the target. This requires maneuvering the space-robotic system to have zero relative velocity with respect to target to ensure a safe and successful capture. Following mechanical interfacing, control torques on the manipulator are applied to bring the entire captured system to rest following which de-orbiting can be performed.

A unifying feature of multi-body space-robotic system, point-mass or rigid body spacecraft motion during proximity operations are path constraints. Collision avoidance is necessary to ensure that the spacecraft trajectory is safe [142]. For a multi-arm robot, it is necessary that the links do not collide with each other or the base in addition to the target. The challenging aspect of collision avoidance stems from it’s non-convexity which makes it harder to deal with in an optimal control setting. In addition, it is possible that the chaser spacecraft has constraints on it’s attitude, to ensure that payload and on-board sensors point in the right direction. In addition, there can be attitude constraints to mitigate any thruster plume impingement on the spacecraft payload [151]. Furthermore, waypoint constraints are also a common feature where the spacecraft/space-robot end-effector must traverse through given waypoints. Such a strategy is common during spacecraft approach to the International Space Station (ISS) where a number of coasting arcs are designed prior to docking. During close approach, it may also be desirable to have the chaser’s sensors in field-of-view of the target body. Due to such constraints, it is desirable to formulate the spacecraft guidance problem as an optimal control problem. The generic guidance problem is represented
as

\[
\begin{align*}
\text{minimize} & \quad \int_{t_0}^{t_f} \ell(x(t), u(t), t) dt + \ell_f(x_{t_f}, t_f) \\
\text{subject to} & \quad \dot{x} = f(x(t), u(t), t) \\
& \quad g(x(t), u(t)) \leq 0 \\
& \quad x(t) \in X \\
& \quad u(t) \in U \\
& \quad x(t_f) \in X_f \\
& \quad x(t_0) \in X_0
\end{align*}
\]  

(1.1)

where \(f(x(t), u(t), t)\) are the system dynamics which are typically non-linear, \(X\) is the feasible region of the state, \(g(x(t), u(t), t)\) are path constraints, \(U\) is the admissible control region, and \(X_0, X_f\) denote the initial and final conditions.

### 1.2 Contributions and outline

This dissertation seeks to remedy some of the challenges discussed above in space-robotic system guidance and control. Particularly, the emphasis and contributions are on the following areas:

- Real-time constrained motion planning of articulated space robots
- Optimal nonlinear receding horizon control for spacecraft control
- Robust optimization based nonlinear feedback control of spacecraft in presence of external disturbance and uncertainties
- Algorithmic and theoretical advances in direct transcription of non-convex optimal control problems.

Chapter 2 describes the optimal spacecraft guidance and control in more detail. The focus of this chapter is on recent advances on convex optimization based
real-time control of different space systems including its use in present and future space mission design. In addition, key concepts of convex optimization are discussed with emphasis on sum-of-squares programming and polynomial optimization which forms a key component of this thesis.

Chapter 3 describes the real-time trajectory planning problem for free-floating space robotic manipulators. Particularly, we propose a quadratic programming based planner for the system under a range of constraints including task constraint end-effector motion, joint angle, velocity, and acceleration limits, and obstacle avoidance for both base and manipulator. Benchmark numerical simulations are also provided to compare the performance of the proposed approach with current non-convex planning methods.

Chapter 4 focuses on nonlinear model predictive control (MPC) for spacecraft trajectory tracking in the circular restricted three-body problem framework. Given a desired trajectory such as a Halo or Lissajous orbit, the objective of this work is to use truncated nonlinear dynamics up to second order which is then utilized for synthesis of MPC controller. The quadratic/polynomial spacecraft dynamics enable us to leverage global polynomial optimization to compute globally optimal solutions using moment-sum-of-squares methodology [15]. We compare the proposed polynomial MPC approach with linear and fully nonlinear MPC in terms of tractability and control costs.

Chapter 5 introduces the robust controller synthesis problem for polynomial systems. Nonlinear disturbance observer based control has seen significant success in motion control. However, the applicability of this approach is severely limited for complex nonlinear systems, where the disturbance-to-state mapping is also a function of the state. For polynomial systems, we introduce an algorithmic approach for synthesizing nonlinear disturbance observers by posing the problem as a matrix polynomial optimization which can be solved using semidefinite programming. In addition, numerical stability verification is provided using
Lyapunov analysis for systems with both matched and mismatched disturbances.

In Chapter 6, we extend the robust controller design to relative spacecraft attitude tracking. In a scenario where disturbance torques act on both the target and chaser spacecraft, we construct a disturbance observer using the sum-of-squares methodology. In addition, we provide comparisons with existing approaches.

Chapter 7 focuses on algorithmic improvements to existing direct transcription approaches to solving optimal control problems. Current approaches either use interior point methods to solve the resulting static optimization problems or leverage convex optimization to design faster iterative solutions. A common concern with both these approaches is that the intermediate iterations may not be a feasible or optimal solution to the problem. We leverage difference of convex function (DC) programming to decompose non-convex dynamics and provide an iteratively feasible convex approach to solving optimal control problems with linear dynamics and non-convex path constraints.

1.3 Relevant publications

Below is a list of published, accepted and in-preparation research pertaining to the subject matter of this dissertation.

- Journal papers


- Conference proceedings


Chapter 2
Convex optimization based guidance and control

Aerospace guidance and control problems have typically been approached and solved in the framework of nonlinear optimal control. Existing approaches to solve optimal control problems can be broadly divided into two classes: indirect methods and direct methods. Indirect methods are based on variational calculus. The Pontryagin’s minimum principle provides necessary conditions for optimality. Once the necessary conditions have been derived, the problem is reduced to a two-point boundary value problem amenable to methods such as multiple shooting. In order to alleviate the challenges posed by good initial guesses to solve boundary value problems, homotopy methods have been introduced. On the other hand, using time-marching or pseudo-spectral methods, direct methods aim at assuming a structure for state and control trajectories, such as piece-wise constant, or cubic. Thus, the continuous optimal control problem can be converted to a static optimization problem. Depending on the convexity of the resulting problem, different methods can be used to obtain either locally optimal or globally optimal solutions. In order to accommodate robustness and feedback into the system, such problems are solved in a receding horizon fashion, where a static optimization problem of fixed prediction horizon is solved at each step to obtain the necessary control inputs.

Due to fast interior point solvers available to solve convex programming problems with guarantees on time complexity, significant research has been devoted
to investigate its use in solving highly complex, nonlinear aerospace control problems. In Table 2 some of the recent applications of convex optimization in guidance and control are provided. This includes both exact reformulation of the problem termed as lossless convexification and relaxed iterative approaches to solving optimal control problems in the framework of convex programming. The flowchart below describes the different techniques used to solve optimal control problems.

![Flowchart](image)

<table>
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<td>Space robot trajectory planning</td>
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<td>[169], [28]</td>
</tr>
<tr>
<td>Missile guidance</td>
<td>[98]</td>
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</table>

Table 2.1: Compilation of convex optimization approaches proposed for different aerospace guidance and control problems
2.1 Convex optimization

This section gives an overview on convex optimization, a class of nonlinear optimization where the objective function and inequality constraints are convex and the equality constraints are linear. While several types of optimization problems span convex programming, here we discuss quadratic programming and semidefinite programming since they are extensively used in the next chapters.

2.1.1 Quadratic programming

A quadratic optimization problem can be defined as

\[
\begin{align*}
\text{minimize} & \quad \frac{1}{2} x^T P x + q^T x + r \\
\text{subject to} & \quad Ax = b
\end{align*}
\]

where \( x \in \mathbb{R}^n \), \( A \in \mathbb{R}^{m \times n} \), \( b \in \mathbb{R}^m \), \( q \in \mathbb{R}^{1 \times n} \), \( r \in \mathbb{R} \). If \( P \in \mathbb{S}_+^n \) is positive semidefinite, then the problem in Eq. 2.2 is defined as convex quadratic program (QP) with a polyhedral feasible set. A variety of algorithms exist to solve QPs, including active-set, augmented Lagrangian, interior-point, and conjugate gradient methods. In case, the constraints are also quadratic, that is, of the form \( \frac{1}{2} x^T M_i x + n_i^T x + l_i \), \( i = 1, 2, ..., p \), the problem is termed as a quadratically-constrained quadratic program. For \( M_i \in \mathbb{S}_+^n \), the feasible set is an intersection of ellipsoids and an affine set.

2.1.2 Semidefinite programming

Semi-definite programming (SDP) is one of the most broadest classes of convex optimization methods. It encompasses both linear programming and second-order cone programming. It can be seen as a natural extension of linear programming where the vector variables are replaced by matrices constrained to be positive semidefinite.
semi-definite. Given matrices $C, A_1,...A_m \in \mathbb{S}_n$, the primal form of SDPs is defined as
\[
\begin{align*}
\text{maximize } & \quad \text{tr}(CX) \\
\text{subject to } & \quad \text{tr}(A_jX) = b_j, j = 1,2,...,m \\
& \quad X \succeq 0
\end{align*}
\tag{2.2}
\]
where $\text{tr}$ defines the trace of a matrix. The dual form for the SDP is expressed as
\[
\begin{align*}
\text{minimize } & \quad b^T y \\
\text{subject to } & \quad \sum_{j=1}^{m} y_j A_j - C \succeq 0
\end{align*}
\tag{2.3}
\]
In the dual form, the linear matrix inequality (LMI) form of SDP is recovered. The feasibility set of an SDP is a spectahedron. For strong duality, that is, the dual and primal solutions are equivalent, the Slater’s condition is required to be satisfied. Note that however, unlike linear programs, in general, the primal and dual SDP solutions may not be equal and only weak duality holds.

2.2 Sum-of-squares programming

The motivation behind sum-of-squares (SOS) programming stems from a basic question ubiquitous in operations research, control, and other areas: Given a polynomial $f(x_1,....,x_n)$, for all $x \in \mathbb{R}^n$, is the function non-negative? It turns out that assessing this question is NP-hard for a function with degree $\geq 4$. However, a sufficient and tractable condition to ascertain this is to check if the function is positive over the feasible set.

**Definition 1.** A polynomial $f \in \mathcal{P}_{n,2d}$, that is, a multivariate function of $n$ variables and maximum degree of $2d$ is called a sum-of-squares if
\[
f(x) = \sum_{i=1}^{k} p_i^2(x) \tag{2.4}
\]
The SOS $n$-variate polynomials are denoted as $\Sigma_n$.

**Theorem 1.** A polynomial $f \in \Sigma_{n,2d}$ if and only if

$$p(x) = B_{n,d}(x)^TM B_{n,d}(x)$$

(2.5)

where $B_{n,d}(x)$ is any fixed basis for $\mathcal{P}_{n,d}$ and $M \succeq 0$.

Checking positivity of a polynomial $p(x)$ is akin to solving an SDP. Consider the example: $f(x) = 2x^4 + 5y^4 - 4x^2y^2$. Let the basis be $[x^2, y^2, xy]$. To find an SOS decomposition, a feasibility SDP problem can be solved. Denote $M \in \mathbb{R}^{3 \times 3}$ where $M_{i,j}$ denotes each entry of matrix. This is expressed as

$$\begin{align*}
\text{maximize} & \quad - \\
\text{subject to} & \quad M_{11} = 2 \\
& \quad M_{22} = 5 \\
& \quad M_{33} + 2M_{12} = -4 \\
& \quad M_{13} = M_{23} = 0 \\
& \quad M \succeq 0
\end{align*}$$

(2.6)

Note that however, a nonnegative polynomial is not necessarily SOS. For example, the Motzkin polynomial is non-negative but does not yield an SOS decomposition [132].

SOS programming finds applications in both unconstrained and constrained polynomial optimization. Consider the unconstrained case

$$\begin{align*}
\underset{x \in \mathbb{R}^n}{\text{maximize}} & \quad p(x) \\
\text{subject to} & \quad p(x) \in \mathcal{P}_{n,d}
\end{align*}$$

(2.7)
Using standard lifting techniques, we can define the optimal solution as $\rho^\star$. Therefore, we have

$$
\rho^\star = \sup\{\rho : p(x) - \rho \geq 0\} \geq \sup\{\rho : p(x) - \rho \in \Sigma_{n,d}\}
$$

(2.8)

From Eq. 2.8, the lower bound on the optimal value of the unconstrained polynomial optimization can be computed by solving an SDP [132]. Next, consider the general constrained polynomial optimization problem

$$
\begin{align*}
\text{maximize} & \quad p(x) \\
\text{subject to} & \quad g_i(x) \geq 0, i = 1, 2, ..., k. \\
p(x), g_i(x) & \in \mathcal{P}_{n,d}
\end{align*}
$$

(2.9)

The set defined by $\{x \in \mathbb{R}^n | g_i(x) \geq 0 \forall i = 1, 2, ..., k\}$ is called a basic semi-algebraic set. Examples of basic semi-algebraic sets include the non-negative orthant $\mathbb{R}_+^n$ and the cone of positive semidefinite matrices. Similar to the unconstrained case, Eq. 2.9 can also be solved in the framework of SOS programming. This will be discussed in detail in Chapter 4.
Chapter 3
Real-time motion planning of space-robotic systems

3.1 Close-proximity trajectory planning

Trajectory planning techniques for multi-link space robots (i.e. a manipulator atop a base spacecraft) have received considerable attention over the last few decades [119, 39, 35, 130, 129, 76, 121], most of which fall into two categories: optimization techniques and sampling based planning. Due to the coupled dynamics between the base and the manipulator, trajectory planning schemes often employ optimization algorithms with the objective to minimize such coupling effects. In real applications, objectives can be divided into two types, namely, base motion (attitude) minimization and base reaction minimization. It is worth noting that the two objectives are in fact contradictory, i.e. minimizing the base attitude disturbance can result in undesirable base reactions and vice versa [187].

Variational techniques are proposed for optimal path planning of free-floating space manipulators while accounting for the holonomic and nonholonomic constraints in [3]. The resulting formulation is given as a system of differential-algebraic equations. Sequential Quadratic Programming methods for point-to-point motion planning problems for a free-floating space manipulator are employed in [153]. Redundancy resolution methods based on the reaction null space (RNS) approach are used to obtain minimum attitude disturbance trajectories in [123, 124, 179]. A motion planning technique for grasping and stabilization of
an uncooperative space object is proposed wherein the planning task is formulated as a nonlinear optimization problem based on direct single shooting with obstacle avoidance in [75]. Pre- and post-capture motion planning to stabilize an object with uncertain dynamics is discussed in [4], where the optimal guidance law is framed directly in the end-effector task space. Using double integrator dynamics used to determine the motion of the end-effector, an optimal control law is found by applying Pontryagin’s principle to minimize the total time of operation. A constrained least squares based redundancy resolution approach is used to minimize the base reactions with end-effector trajectory tracking constraints in [33], however, obstacle avoidance is not considered in the study. Particle swarm optimization (PSO) based planning combined with differential evolution is used in [94] to generate smooth paths for redundant free-floating space manipulators. Based on either nonlinear programming methods or evolutionary optimization methods such as PSO, most of these optimization techniques are slow, susceptible to initialization, and unsuitable for real-time implementation.

The key idea behind sampling based methods such as rapidly exploring random trees (RRT) [84] is to construct a configuration (C) space roadmap by randomly placing configurations in the C space and connecting neighboring portions. A sampling-based A* algorithm is proposed for planning trajectories for a 7 Degree of Freedom (DOF) space manipulator with numerical and experimental validation in [135]. Another sampling-based approach for reaction-less motion of space robots has been recently proposed in [64], where the technique uses RRT based path planners to plan motions starting from rest for a dual arm non-redundant robot. The computation time required by the RRT planner to find a suitable path was reported to be approximately 81 s, which is not feasible for real-time applications. Although sampling based methods are efficient and probabilistically complete (i.e. if a feasible trajectory exists, the planner can compute it as time goes to infinity) for high dimensional C spaces, the resulting trajectory can
have convergence issues especially for manipulators with end-effector task constraints and is often jerky requiring smoothing techniques \[199\], and therefore, not applicable for online autonomous planning.

In this study, the trajectory planning problem is posed as a convex quadratic optimization problem with the goal to solve it in real-time. Convex quadratic programs (QP) are desirable from a computational standpoint since such problems can be solved in polynomial time with the worst case complexity for a convex QP with linear constraints being \(O(n^3L)\) where \(n\) is the size of the decision variable and \(L\) is the program input size \[50\]. In general, convex QP based planning methods are faster than techniques leveraging disjunctive programming \[21, 37\] (based on mixed integer linear or quadratic programs) which are NP-complete and have exponential worst case complexity. Recent advances in numerical techniques such as interior point methods allow solving convex optimization problems quickly and efficiently \[25\], making these methods desirable for on-board implementation without the use of look-up tables. Convex optimization based methods have been successfully demonstrated for UAV trajectory generation \[11\], spacecraft swarm control \[116\], constrained attitude control \[89\], planetary \[20\] and asteroid \[188\] landing, rendezvous and proximity operations \[102\], and robot motion planning \[152\]. In fact, custom real-time Interior-Point Method solvers have been proposed and experimentally validated on radiation hardened flight processors for pin-point planetary landing \[40, 148\]. Previous studies on convex optimization applications in robotics have primarily looked at path tracking which assumes that a high level planner provides an obstacle free geometric path \[196, 174\]. In contrast, here we focus on trajectory planning of redundant manipulators on a free-floating spacecraft platform (i.e. without any translational and rotational actuation on the spacecraft) with the manipulator’s end-effector subjected to task constraints. Although quadratic programming based approaches have been proposed for fixed-base \[197\] and also wheeled- and legged-robotic systems \[155\], we have found no
studies using convex optimization techniques for free-floating mobile base robotic platforms. Furthermore, the motion of free-floating space-robotic systems differs significantly from fixed-base ground robots because of the micro-gravity environment, the nonlinear dynamic coupling between the base and the manipulator, and the nonholonomic constraints due to the conservation of angular momentum \cite{109}. Furthermore, planning and control for space robots becomes even more challenging and complicated in the presence of initial non-zero momentum \cite{120} as the resulting system is affine with a drift term.

The main contributions of this approach lie in four aspects

- A convex quadratic programming based approach is developed in robot joint space for path planning of kinematically redundant free-floating space-robotic systems with non-zero initial momentum. It is through this novel formulation in terms of QP that the real-time planning becomes possible.

- This technique can incorporate goals such as base attitude minimization, physical constraints including joint angle, joint velocity, and acceleration bounds, and obstacle avoidance. Given a desired trajectory of the end-effector (which evolves on the non-Euclidean space SE(3)), we plan kinematically optimal paths in the joint space to achieve the desired primary (e.g. end-effector tracking) and secondary tasks (e.g. obstacle avoidance). Two primary task cases are discussed, when the end-effector is required to track a given trajectory over the given time horizon and when the end-effector is constrained to move through a finite set of way-points during the operation. Additionally, the task formulation is carried out directly on the Lie group of rigid body motions SE(3) to avoid algorithmic singularity issues.

- Only forward kinematics are employed in the formulation, thereby avoiding the explicit calculation of the pseudo-inverse of the Generalized Jacobian
Matrix (GJM) which can lead to dynamic singularities.

• A novel obstacle avoidance scheme is also proposed for the free-floating base. The obstacle avoidance formulation is based on the dynamical coupling between the base and the manipulator due to the conservation of total system momentum.

### 3.1.1 Mathematical Preliminaries

Consider a kinematically redundant $n$-dof revolute jointed, free-floating space manipulator under no external forces and no base actuation as shown in Fig. 3.1. The joints are assumed to be rigid with no joint friction. Let $\theta \in \mathbb{R}^n$ be the joint angles for the manipulator. Let the position vector of the base spacecraft centroid with respect to an inertial frame, denoted as $\sum_I$ in Fig. 3.1 be given as $r_b \in \mathbb{R}^3$ and the attitude of the base be given by $Q_b \in SO(3)$, where $SO(3) = \{Q = \mathbb{R}^{3\times3} : Q^TQ = E, \ \det(Q) = 1\}$ is the Lie group of rotations of a rigid body. The kinematics of the base spacecraft is given as

\[
\dot{Q}_b = \omega_b^\times Q_b \tag{3.1}
\]

\[
\dot{r}_b = v_b \tag{3.2}
\]

where $v_b, \omega_b \in \mathbb{R}^3$ are the linear and angular velocities of the base spacecraft in the inertial frame, respectively, and $(.)^\times : \mathbb{R}^3 \rightarrow so(3) \subset \mathbb{R}^{3\times3}$ denotes the skew-symmetric operator which is the vector space isomorphism between $\mathbb{R}^3$ and $so(3)$, with $so(3)$ being the Lie algebra of SO(3). Let the position vector of the link centroid be $r_i \in \mathbb{R}^3$ with respect to the inertial frame and $p_i \in \mathbb{R}^3$ with respect to the base expressed in the inertial frame.
Figure 3.1: Spatial model for a free-floating space manipulator. $\sum_I$ and $\sum_B$ denote the inertial and base spacecraft body frame, respectively.

We have

$$r_i = r_b + p_i$$ (3.3)

The linear and angular velocity of the link $i$ in the inertial frame is

$$v_i = v_b + \omega_b x p_i + \nu_i$$

$$\Omega_i = \omega_b + \omega_i$$ (3.4)

where $\nu_i, \omega_i \in \mathbb{R}^3$ are the linear and angular velocity of the link relative to the base spacecraft and expressed in the inertial frame. The total linear and angular momentum of the space-robotic system is given as [186]

$$\sum_{i=0}^{n} m_i v_i = P$$ (3.5)

$$\sum_{i=0}^{n} I_i \Omega_i + m_i r_i x v_i = H$$ (3.6)
where \( i = 0 \) denotes the base spacecraft, \( I_i \in \mathbb{R}^{3 \times 3} \) denotes the inertia matrix of body \( i \) in the inertial frame, \( P, H \in \mathbb{R}^3 \) denote the linear and angular momentum of the system. Furthermore, we observe that Eq. (3.5) is an integrable Pfaffian constraint. Integrating the constraint, we find the mass centroid of the entire system either remains stationary or translates with a constant velocity depending on the magnitude of the linear momentum. Contrary to Eq. (3.5), Eq. (3.6) cannot be directly integrated analytically and hence is a nonholonomic constraint. The forward kinematics of link \( i \) at velocity level is expressed as

\[
\xi_i = \begin{bmatrix} \nu_i \\ \omega_i \end{bmatrix} = \begin{bmatrix} J_{Ti} \\ J_{Ri} \end{bmatrix} \dot{\theta} \tag{3.7}
\]

where \( \xi_i \in \mathbb{R}^6 \) includes both the linear and the angular velocity and \( J_{Ti}, J_{Ri} \in \mathbb{R}^{3 \times n} \) denote the translational and rotational Jacobian matrices of link \( i \), respectively. Using Eqs. (3.5) and (3.7), we get

\[
\begin{bmatrix} G_v \mathbb{E} & G_v \Omega \\ G_v^T \Omega & G_{\Omega} \end{bmatrix} \begin{bmatrix} v_b \\ \omega_b \end{bmatrix} + \begin{bmatrix} G_{v \theta} \\ G_{\Omega \theta} \end{bmatrix} \dot{\theta} + \begin{bmatrix} O_{3 \times 1} \\ r_b \times P \end{bmatrix} = \begin{bmatrix} P \\ H \end{bmatrix} \tag{3.8}
\]

where \( O_{3 \times 1} \) represents a three-dimensional null vector and,

\[
G_v = \sum_{i=0}^{n} m_i \in \mathbb{R} \tag{3.9}
\]

\[
G_{v \Omega} = -\sum_{i=0}^{n} m_i p_i^x \in \mathbb{R}^{3 \times 3} \tag{3.10}
\]

\[
G_{\Omega} = I_b + \sum_{i=1}^{n} I_i + m_i (p_i^x)^T p_i^x \in \mathbb{R}^{3 \times 3} \tag{3.11}
\]

\[
G_{v \theta} = \sum_{i=0}^{n} m_i J_{Ti} \in \mathbb{R}^{3 \times n} \tag{3.12}
\]

\[
G_{\Omega \theta} = \sum_{i=1}^{n} I_i J_{Ri} + m_i p_i^x J_{Ti} \in \mathbb{R}^{3 \times n} \tag{3.13}
\]
where $E \in \mathbb{R}^{3 \times 3}$ denotes an identity matrix and $I_b \in \mathbb{R}^{3 \times 3}$ denotes the inertia matrix of the base spacecraft. Under the assumption of a free-floating system which involves no internal actuation on the base spacecraft and no external forces, conservation of momentum holds. A majority of the previous literature on space-robotic systems have assumed the initial momentum to be zero to simplify analysis. However, during on-orbit operations, momentum can accumulate in the system. In addition, some detumbling approaches such as the bias momentum method [190] propose using initial stored momentum to facilitate post-capture control of a target spacecraft. Therefore, we take a more general approach in this paper. Let $P_0, H_0$, which are not necessarily zero be the initial linear and angular momentum, respectively. We can then derive relations between base velocities, joint rates and the initial momentum.

\[
G_v v_b + G_v \Omega \omega_b + G_v \dot{\theta} = P_0 \tag{3.14}
\]

\[
G_v^T v_b + G_\Omega \omega_b + G_\Omega \dot{\theta} + r_b \times P_0 = H_0 \tag{3.15}
\]

Using Eq. (3.14), the linear velocity of the base spacecraft can be expressed as

\[
v_b = \frac{P_0 - G_v \Omega \omega_b - G_v \dot{\theta}}{G_v} \tag{3.16}
\]

Substituting Eq. (3.16) into Eq. (3.15), we get

\[
\frac{G_v^T \Omega}{G_v} \left( P_0 - G_v \Omega \omega_b - G_v \dot{\theta} \right) + G_\Omega \omega_b + G_\Omega \dot{\theta} + r_b^\times P_0 = H_0 \tag{3.17}
\]

Rearranging Eq. (3.17), we obtain

\[
\left( \frac{G_v^T \Omega}{G_v} + r_b^\times \right) P_0 + \left( G_\Omega - \frac{G_v^T \Omega G_v}{G_v} \right) \omega_b + \left( G_\Omega - \frac{G_v^T \Omega G_v}{G_v} \right) \dot{\theta} = H_0 \tag{3.18}
\]
Therefore, the base angular velocity is represented as a function of the joint rates and momentum as

$$\omega_b = (G_\Omega - \frac{G_v}{G_v})^{-1} \left( H_0 - \left( \frac{G_v}{G_v} + r_b^x \right) P_0 + \left( \frac{G_v}{G_v} - G_\Omega \right) \dot{\theta} \right)$$ \hspace{1cm} (3.19)

Using auxiliary variables, this equation can be written as

$$\omega_b = \hat{J}_\omega \dot{\theta} + G_1 H_0 + G_2 P_0$$ \hspace{1cm} (3.20)

where

$$G_1 = (G_\Omega - \frac{G_v}{G_v})^{-1}$$

$$\hat{J}_\omega = G_1 \left( \frac{G_v}{G_v} - G_\Omega \right)$$

$$G_2 = -G_1 \left( \frac{G_v}{G_v} + r_b^x \right)$$ \hspace{1cm} (3.21)

Finally, using Eqs. (3.16) and (3.20), the linear velocity for the base spacecraft is expressed as

$$v_b = \hat{J}_v \dot{\theta} + G_3 H_0 + G_4 P_0$$ \hspace{1cm} (3.22)

where

$$\hat{J}_v = -\left( \frac{G_v}{G_v} \hat{J}_\omega + G_v \dot{\theta} \right)$$

$$G_3 = -\frac{G_v}{G_v} G_1$$

$$G_4 = \frac{E - G_v G_2}{G_v}$$ \hspace{1cm} (3.23)

Next, we look at the end-effector kinematics. Let $g_e \in SE(3)$ be the end-effector pose in the inertial frame. The state of the end-effector is described as

$$g_e = \begin{bmatrix} Q_e & r_e \\ 0 & 1 \end{bmatrix} = \mathcal{F}(\theta, r_b, Q_b)$$ \hspace{1cm} (3.24)
where $Q_e \in \text{SO}(3)$ is the attitude of the end-effector; $r_e \in \mathbb{R}^3$ is the position vector of the end-effector in the inertial frame; and $F : \text{SE}(3) \times \mathbb{R}^n \to \text{SE}(3)$, is the differentiable nonlinear mapping from the joint space to the task space of the manipulator, commonly known as the forward kinematics map. The end-effector kinematics is represented as

$$\dot{g}_e = g_e(N_e \xi_e)^\vee$$ \hspace{1cm} (3.25)$$

where

$$(\xi_e)^\vee = \begin{bmatrix} (\omega_e)^\times & \nu_e \\ 0 & 0 \end{bmatrix} \in \mathfrak{se}(3), \quad N_e = \begin{bmatrix} Q_e & 0 \\ 0 & Q_e \end{bmatrix}$$ \hspace{1cm} (3.26)$$

where $\xi_e = \begin{bmatrix} \nu_e & \omega_e \end{bmatrix}^T \in \mathbb{R}^6$ is the end-effector velocity in the inertial frame and $N_e$ is the transformation matrix from body to inertial frame. The end-effector velocity can be mapped to alternate coordinate frames using the adjoint map, $\text{Ad}_g : \mathfrak{se}(3) \to \mathfrak{se}(3)$, given by \[118\]

$$\text{Ad}_{g_e} = \begin{bmatrix} Q_e & r_e \times Q_e \\ 0 & Q_e \end{bmatrix} \in \mathbb{R}^{6 \times 6}, \text{ s.t. } \text{Ad}_{g_e}X^\wedge = (g_eXg_e^{-1})^\wedge$$ \hspace{1cm} (3.27)$$

where $X \in \mathfrak{se}(3)$, $(\cdot)^\wedge : \mathfrak{se}(3) \to \mathbb{R}^6$ is the inverse of the vector space isomorphism $(\cdot)^\vee : \mathbb{R}^6 \to \mathfrak{se}(3)$. The velocity (twist) of the end-effector, $\xi_e \in \mathbb{R}^6$ is expressed in terms of base and joint variables as

$$\xi_e = J_s \begin{bmatrix} v_b \\ \omega_b \end{bmatrix} + J_m \dot{\theta}$$ \hspace{1cm} (3.28)$$

where $J_m = \begin{bmatrix} J_T & J_R \end{bmatrix}^T \in \mathbb{R}^{6 \times n}$ is similar to the conventional Jacobian for a
ground manipulator [158] and the spacecraft Jacobian matrix is expressed as

\[
J_s = \begin{bmatrix}
E & -(r_e - r_b)_x \\
0 & E
\end{bmatrix} \in \mathbb{R}^{6 \times 6}
\]  

(3.29)

where \( r_e \in \mathbb{R}^3 \) is the position vector of the end-effector in the inertial frame. Using Eqs. (3.20) and (3.22), the base velocity can be eliminated to obtain the relationship between the end-effector velocity and joint velocities. This is given as

\[
\xi_e = J_g \ddot{\theta} + J_s \begin{bmatrix} G_4 & G_3 \\ G_2 & G_1 \end{bmatrix} \begin{bmatrix} P_0 \\ H_0 \end{bmatrix}
\]  

(3.30)

where \( J_g = J_s \left[ \hat{J}_v \right] \) and \( J_m \in \mathbb{R}^{6 \times n} \) is the Generalized Jacobian Matrix (GJM) [157].

It is important to recognize that even in the presence of non-zero initial momentum, both the base spacecraft and the end-effector velocities are affine functions of the joint velocities as shown in Eqs. (3.22) and (3.30). This property is crucial in formulating the trajectory planning as a convex optimization problem, which is presented in the next section.

### 3.2 Problem Formulation

Given a desired end-effector trajectory/task in the inertial space, the planning problem considered here requires solving for a feasible joint path that satisfies the task-compliance constraints, physical constraints such as joint limits, and obstacle avoidance, while optimizing a given cost function. At the kinematic level, the manipulator motion can be expressed in the joint space by simple double integrator dynamics where the joint acceleration is considered as the control input. With a predefined cost function \( \Gamma(\theta(t)) \), the trajectory planning problem in
continuous time denoted as Problem-1 is stated as

\[
\begin{align*}
\text{Problem-1} \quad \text{minimize} & \quad \Gamma(\theta(t), \dot{\theta}(t), u(t)) \\
\text{subject to} & \quad \ddot{\theta}(t) = u(t) \\
& \quad m_i(\theta(t), \dot{\theta}(t)) \leq 0, \forall t \in [0, t_f] \\
& \quad g_e^d(t) = F(\theta(t), r_b, Q_b) \\
& \quad \theta(t = 0) = \theta_0, \dot{\theta}(t = 0) = \dot{\theta}_0 \\
& \quad r_b(t = 0) = r_0, Q_b = Q_0, \xi_b(t = 0) = \xi_b^0
\end{align*}
\]

where, \( \Gamma(\theta(t), \dot{\theta}(t), u(t)) : \mathbb{R}^{3n} \rightarrow \mathbb{R} \) is the cost function, \( u(t) \) is the control input, \( t_f \) is the predefined final time, \( m_i(\theta(t), \dot{\theta}(t)) \leq 0 \) (interpreted as element wise inequality) include collision avoidance constraints and limitations on joint angles, velocities, and controls. \( g_e^d(t) : [0, t] \rightarrow SE(3) \) denotes the desired end-effector trajectory, \( F(\theta(t), r_b, Q_b) : \mathbb{R}^n \times SE(3) \rightarrow SE(3) \) denotes the forward kinematics map, \( \theta_0, \dot{\theta}_0 \) are the joint angles and velocities at the initial time, and \( r_0, Q_0, \) and \( \xi_b^0 \) are the initial position, attitude, and velocity for the base spacecraft. The above planning problem is generally a non-linear, non-convex optimization problem due to the nonlinear equality constraints pertaining to the end-effector pose trajectory and the obstacle avoidance constraints.

**Discrete Time Formulation**

Let \( \Delta t \) denote the time step and \( N \) be the total number of nodes, leading to the final time \( t_f = N\Delta t \). We propose the trajectory planning at the joint velocity level, such that the discrete-time variables are given as \( \ddot{\theta}[k] \triangleq \ddot{\theta}(k\Delta t) \). The joint accelerations given as \( \ddot{\theta}[k] \in \mathbb{R}^n \) are considered as the control input, i.e. \( u[k] \triangleq \ddot{\theta}(k\Delta t) \). Furthermore, the control input \( u[k] \) is considered to be of a
zero-order hold type [19] such that

\[ u(t) = u[k], \forall t \in [k\Delta t, (k + 1)\Delta t] \quad (3.32) \]

The discrete state equation using a trapezoidal discretization is written as

\[ \dot{\theta}[k] = \dot{\theta}[k - 1] + \frac{\Delta t}{2}(u[k - 1] + u[k]) \quad (3.33) \]

A critical aspect during manipulator operations is to ensure that the rotational disturbance on the base is minimized. This requirement stems from communication, power constraints as well as obstacle avoidance. Therefore, the objective of the planning problem is chosen to minimize the base attitude disturbance and generate feasible smooth paths in the joint space. The base attitude described by \( Q_b \) is related to the base angular velocity through Eq. (3.1), therefore, a suitable objective function is the 2-norm of the angular velocity. Using Eq. (3.20), we get

\[ \|\omega_b\|_2^2 = \left\| \hat{J}_\omega \dot{\theta} + b \right\|_2^2 \quad (3.34) \]

where \( b = G_1H_0 + G_2P_0 \).

The cost function is chosen to minimize the base attitude and the control effort, represented as

\[ \Gamma(\dot{\theta}, u) = \left\| \hat{J}_\omega \dot{\theta} + b \right\|_2^2 + u^T Su \quad (3.35) \]

where \( S \in \mathbb{R}^{n \times n} \) is a positive definite weight matrix that can be chosen based on the relative priority of base angular motion and optimal joint motions for the optimization problem. Importantly, notice since we use the joint velocities as the design variable for the optimization problem, the first term of the objective function is a quadratic form of the joint velocity. This is critical to formulate the problem as a QP which leads to the possibility of real-time implementation.
Problem-1 defined in Eq. (4.16) is rewritten in the discrete setting as

\begin{equation}
\text{Problem-2} \quad \text{minimize} \quad \|\hat{J}_\omega[k]\dot{\theta}[k] + b[k]\|^2 + u[k]^T S u[k]
\end{equation}

subject to
\begin{align*}
\dot{\theta}[k] &= \dot{\theta}[k-1] + \frac{\Delta t}{2}(u[k-1] + u[k]) \\
\dot{\theta}^{\text{min}} &\leq \dot{\theta}[k] \leq \dot{\theta}^{\text{max}} \\
u^{\text{min}} &\leq u[k] \leq u^{\text{max}} \\
h(\dot{\theta}[k]) &\leq 0 \\
\theta[0] &= \theta_0, \dot{\theta}[0] = \dot{\theta}_0 \\
r_b[0] &= r_0, Q_b[0] = Q_0 \\
\xi_b[0] &= \xi_b^0 \\
\xi_c^u[k] &= F(\theta[k], r_b, Q_b)
\end{align*}

where \( \xi_b = [v_b, \omega_b]^T \in \mathbb{R}^6 \) is the base velocity. Note that Problem-2 aims at minimizing the \textit{instantaneous} angular velocity of the base rather than its sum over the given horizon. Furthermore, although the objective function is in QP form, Problem-2 is non-convex with obstacle avoidance and end-effector constraints.

### 3.3 Obstacle Avoidance

The kinematic redundancy allows the planner to satisfy secondary tasks such as obstacle avoidance. Some of the common approaches to the obstacle avoidance include the artificial potential field method \[71\], the pseudo-inverse method \[103\], and the Jacobian transpose method \[88\]. In this paper, an inequality-based obstacle avoidance is used as proposed in \[68\].

Let the configuration manifold of the robot be given as \( Q \in SE(3) \times \mathbb{R}^n \), the tangent space of \( Q \) as \( T_qQ \) at some configuration \( q \), and the robot state space is defined as \( \mathcal{X} = Q \times T_qQ \). Defining the state time space as \( \mathcal{S} = \mathcal{X} \times [0, t_f] \), we
can describe the feasible motion as

\[ S_{\text{feasible}} = \{(r_b, Q_b, \xi_b, \theta, \dot{\theta}, t) \in S : R(q) \cap O = \emptyset , \forall t \in [0, t_f]\} \tag{3.37} \]

where \( R(q) \) is the volume occupied by the robot at configuration \( q \), \( O \) is defined as the known obstacle region, and \( \emptyset \) denotes a null set. Whenever a collision is detected between the robot and the obstacle (modeled as convex polygons), an escape velocity is designed to drive the robot away from the obstacle. This is mathematically formulated as

\[ J_T(\theta)\dot{\theta} = \dot{x}_0 \tag{3.38} \]

where \( J_T \in \mathbb{R}^{3 \times n} \) is the translational Jacobian of the link and \( \dot{x}_0 \) is the escape velocity which is defined as a function of the link-obstacle distance as shown in Fig. 3.2.

Figure 3.2: Induced escape velocity for obstacle avoidance. Links and obstacles are assumed as convex polyhedra. \( \vec{d}_a \) and \( \vec{d}_b \) are the minimum distances between the links and obstacle. If the minimum instantaneous distance between the link and obstacle is less or equal to some threshold, an escape velocity shown as \( \dot{x}_o \) is imparted.

Several algorithms for collision detection between convex objects exist in literature \cite{14, 18} and will not be discussed here for brevity. Using the method
proposed in [68], obstacle avoidance strategy is expressed via the minimum distance $d$ between two convex objects as

$$\dot{d} \geq -\epsilon \frac{d - d_2}{d_1 - d_2} \text{ if } d < d_1$$

(3.39)

where $\epsilon > 0$ is a tuning parameter which governs the convergence speed and $d_1, d_2$ denote the outer and inner safety threshold distance, respectively. A key advantage of this strategy is that it provides a lower bound on the minimum distance between the objects, which is expressed as [68]

$$\forall t > 0, \quad d(t) \geq d_2 + (d(0) - d_2) \exp(-\frac{\epsilon}{d_1 - d_2} t) > d_2, \text{ if } d(0) \geq d_2$$

(3.40)

Furthermore, $\dot{d}$ is formulated in the joint velocity space as

$$\dot{d} = J_T(\theta) \dot{\theta} \cdot \gamma$$

(3.41)

where ($\cdot$) denotes the dot product operator and $\gamma \in \mathbb{R}^3$ is the unit vector between the closest points of the two convex polyhedras. Finally, the obstacle avoidance constraint is expressed via a linear inequality as

$$\dot{\theta} \cdot J_T(\theta)^T \gamma \geq b_G$$

(3.42)

where, $b_G = -\epsilon \frac{d - d_2}{d_1 - d_2}$. In the presence of a field of obstacles, the avoidance constraint becomes $d_{ij} > d_2, \forall i = 1..N_{\text{links}}$ and $j = 1..M_{\text{obstacles}}$.

**Base-obstacle avoidance** We recall the relationship between the base translational velocity and the joint velocities derived via the conservation of momentum, originally formulated in Eq. (3.22).

$$v_b = \dot{J}_0 \dot{\theta} + G_3 H_0 + G_4 P_0$$

(3.43)
Similar to the approach discussed above for link-link and link-obstacle avoidance, we can frame the obstacle avoidance for the base spacecraft in terms of a linear inequality constraint using the joint velocity as

$$\dot{\theta} \cdot \hat{J}_v^T \gamma \geq b_B$$

(3.44)

where $b_B = (b_G - (G_3H_0 - G_4P_0 \cdot \gamma)$.

We note that the optimization framework along with the constraint formulation in Problem-2 is formulated in a discrete setting. Therefore, it becomes paramount to ensure that the obstacle avoidance constraints are not violated between the two adjacent discrete nodes. Next, we provide a condition that guarantees the obstacle avoidance constraints between the discrete nodes.

**Proposition 1.** The obstacle avoidance constraints are not violated between discrete nodes if $\epsilon \leq \frac{d_1 - d_2}{\Delta t}$.

**Proof.** Under the assumption that the time step chosen is small, we can assume that the closest points between the two convex objects do not change due to rotation or translation between the nodes. The minimum distance requirement is expressed as

$$d(\tau) > d_2 \quad \forall \tau \in (t, t + \Delta t]$$

(3.45)

Linearizing Eq. (3.45), we obtain

$$d(\tau) = d(t) + \dot{d}(t)(\tau - t) + O(\Delta t^2)$$

(3.46)

Ignoring higher order terms corresponding to $O(\Delta t^2)$, we consider the limiting case where the minimum distance approaches the inner safety distance, $d_2$ at time
\( t \), i.e. \( d = d_2 + \delta_1 \) for some \( \delta_1 > 0 \). We can express Eq. (3.46) as

\[
d(\tau) = d_2 + \delta_1 + \dot{d}(t)(\tau - t) \tag{3.47}
\]

Reformulating, Eq. (3.39) using a slack variable \( \delta_2 \), we have

\[
\dot{d}(t) = -\epsilon \frac{\delta_1}{d_1 - d_2} + \delta_2, \quad \delta_2 \geq 0 \tag{3.48}
\]

Substituting Eq. (3.48) into Eq. (3.47), we get

\[
d(\tau) = d_2 + \delta_1(1 - \frac{\epsilon}{d_1 - d_2}(\tau - t)) + \delta_2(\tau - t) \tag{3.49}
\]

We require that the minimum distance \( d(\tau) > d_2 \) to ensure obstacle avoidance constraints are not violated. This leads to

\[
\delta_1(1 - \frac{\epsilon(\tau - t)}{d_1 - d_2}) + \delta_2(\tau - t) > 0 \tag{3.50}
\]

Since \( \delta_1, \delta_2 \), although unknown, are positive and non-negative, a conservative least upper bound can be found for \( \epsilon \) that guarantees collision avoidance between adjacent nodes. This is expressed as

\[
\epsilon \leq \frac{d_1 - d_2}{\Delta t} \tag{3.51}
\]

Thus, if the chosen convergence parameter, \( \epsilon \leq \frac{d_1 - d_2}{\Delta t} \), collision avoidance is guaranteed \( \forall \tau \in (t, t + \Delta t] \).

\[\square\]

### 3.4 End-effector Task Compliance

Pre-grasping tasks for the space robot can include target observation, safe approach to the grasp locations without collisions, pose synchronization to ensure
that the grasp locations is directed towards the manipulator, and relative velocity minimization between the target and the end-effector. We consider two types of task-induced constraints for the end-effector. i.e. end-effector task compliance, here.

**Waypoint guidance**

Here we consider the case that the end-effector is required to go through a certain finite set of waypoints during the operation. For example, during target observation, the end-effector is often guided such that the target remains in the robot’s field of view. Let the waypoints be denoted by \( g^l \in \text{SE}(3), l = 1, 2, 3..r \), to be traversed in a given sequence of time. We would like to find a continuous trajectory \( g_e(t) \in \text{SE}(3) \) that satisfies the task requirements. Interpolation techniques for motions evolving on \( \text{SE}(3) \) are not straightforward as compared to Euclidean spaces due to the lack of a bi-invariant Riemannian metric. However, research has been done on generating and interpolating trajectories on \( \text{SE}(3) \) based on invariant screw motions and by decomposing motion on \( \text{SE}(3) \) and considering rotations and translations separately [34, 194, 13, 9].

Consider a point to point planning example as shown in Fig. 3.3. Let \([g_e[0], \xi^e_v[0]] \in T\text{SE}(3)\), be the initial end-effector state, where \( T\text{SE}(3) \simeq \text{SE}(3) \times \mathfrak{se}(3) \) is the tangent bundle of \( \text{SE}(3) \). The final end-effector state is given as \([g_e[f], \xi^e_v[f]]\). The goal is to find a \( C^2 \) trajectory \( g_e(\cdot) : [0, t_f] \to \text{SE}(3) \) that satisfies the initial and final end-effector states. We use the De Casteljau algorithm on \( \text{SE}(3) \) which is based on a Ad-invariant pseudo Riemannian metric (a non-degenerate metric tensor which need not be positive definite). The basic idea behind the algorithm is to generate a smooth curve by generating ‘control’ points using the boundary conditions and interpolating via a combination of matrix exponential \((\text{exp}_{\text{SO}(3)}, \text{exp}_{\text{SE}(3)})\) and logarithm \((\text{log}_{\text{SO}(3)}, \text{log}_{\text{SE}(3)})\) maps. We provide the basics of Logarithm and Exponential maps in the appendix while detailed discussions
Continuous tracking

It is also possible that the desired trajectory is given in a continuous form. Let the desired trajectory be given as \( g^d_e(t) \in SE(3) \). The pose in discrete time can then be expressed as

\[
g^d_e[k] \triangleq g^d_e(k\Delta t) = \begin{bmatrix} Q_e[k] & r_e[k] \\ 0 & 1 \end{bmatrix}, \quad \forall k = [0, N] \tag{3.52}
\]

Given an end-effector pose trajectory in discrete time, the associated desired twists are related to the pose via the logarithm map, \( \log_{SE(3)} : SE(3) \rightarrow se(3) \), represented as

\[
\xi^d_e[k] = N_e[k] \frac{1}{\Delta t} \log_{SE(3)}(g^{-1}_e[k]g^d_e[k + 1]^{^\wedge}) \tag{3.53}
\]
After computing the discrete twists for either waypoint guidance using the De-
casteljau algorithm or continuous tracking in Eq. (3.52), the twists can be mapped
back to the joint space using the Jacobian matrix given by Eq. (3.30), which is
expressed in discrete time as
\[
\xi^d[e][k] = J_g[k] \dot{\theta}[k] + J_s[k] \begin{bmatrix}
G_4[k] & G_3[k] & [P_0] \\
G_2[k] & G_1[k] & [H_0]
\end{bmatrix}
\] (3.54)

With Eq. (3.54), the end-effector pose constraints is expressed as linear equality
constraints given as
\[
\tilde{\xi}[e][k] = J_g[k] \dot{\theta}[k] \equiv \xi^d[e][k] - J_s[k] \begin{bmatrix}
G_4[k] & G_3[k] & [P_0] \\
G_2[k] & G_1[k] & [H_0]
\end{bmatrix}
\] (3.55)

Finally, the task constrained trajectory planning problem is expressed as Problem-
3, given as

Problem-3 minimize \[ \left\| \dot{J}_\omega[k] \dot{\theta}[k] + b[k] \right\|_2^2 + u[k]^T S u[k] \]
subject to \[ \dot{\theta}[k] = \dot{\theta}[k - 1] + \frac{\Delta t}{2} (u[k - 1] + u[k]) \]
\[ \dot{\theta}^{min} \leq \dot{\theta}[k] \leq \dot{\theta}^{max} \]
\[ u^{min} \leq u[k] \leq u^{max} \]
\[ \gamma^T J_T(\theta[k]) \dot{\theta}[k] \geq b_G[k] \] (a)
\[ \gamma^T J_v[k] \dot{\theta}[k] \geq b_B[k] \] (b)
\[ \theta[0] = \theta_0, \dot{\theta}[0] = \dot{\theta}_0 \]
\[ r_b[0] = r_0, Q_b[0] = Q_0 \]
\[ \xi_b[0] = \xi_b^0 \]
\[ J_g[k] \dot{\theta}[k] = \tilde{\xi}[e][k] \]

Note the inequality constraints \( a, b \) in Problem-3 denote the obstacle avoidance
Proposition 2. **The constrained optimization represented in Problem-3 is a convex quadratic program.**

**Proof.** Let $z[k] = [\dot{\theta}[k] \quad u[k]]^T$ be the new optimization variable. Problem-3 is expressed as

$$
\begin{align*}
\text{minimize} & \quad z[k]^T M[k] z[k] + n^T z + l \\
\text{subject to} & \quad C z[k] = d, \quad \forall k = 1, 2, N \\
& \quad H z[k] \leq f \\
& \quad z[0] = [\dot{\theta}_0 \quad 0]^T \\
& \quad r_b[0] = r_0, Q_b[0] = Q_0 \\
& \quad \theta[0] = \theta_0, \xi_b[0] = \xi_0^b
\end{align*}
$$

We first prove that the matrix $M[k]$ is generally at least positive semidefinite.
For a symmetric block matrix $X = \begin{bmatrix} X_1 & X_2 \\ X_2^T & X_4 \end{bmatrix}$, we have the following properties

- If $X_4$ is invertible and $X_4 \succ 0$, then $X \succeq 0$ if and only if the Schur complement of block $X_4$, $\text{schur}(X_4) = X_1 - X_2^T X_4^{-1} X_2 \succeq 0$ [46].

- For the case when $X_1$ is rank-deficient or singular, we have the following equivalence relation: $X \succeq 0$ if and only if $X_1 \succeq 0$, $(E - X_1X_1^+)X_2 = 0$, and $X_4 - X_2^T X_1^+ X_2 \succeq 0$, where $^+$ denotes the pseudo-inverse [46].

- Furthermore, if $X_1 \in \mathbb{R}^{n \times n}$ is a symmetric matrix, then $X_1$ is positive semi-definite if there exists a matrix $F \in \mathbb{R}^{m \times n}$ such that $X_1 = F^T F$ [195].

For the considered case, we know that matrix $S$ which is block $X_4$ is positive definite. The positive semi-definiteness of $M[k]$ is determined solely by the matrix $X_1$ which is given as

$$X_1 = (\hat{J}_\omega)[k]^T \hat{J}_\omega[k]$$  \hspace{1cm} (3.61)

This leads to

$$z[k]^T M[k] z[k] = \sum_{i=1}^{n} (M[k] z[k])^2 \geq 0$$  \hspace{1cm} (3.62)

At configurations where $X_1$ loses rank, we still obtain the positive semi-definiteness of matrix $M[k]$ based on the second property discussed above since $X_2 = 0$ and $X_4 \succ 0$. Thus, $M[k]$ is proven to be positive semi-definite, and therefore, we conclude that Problem-3 is a convex quadratic program. \hfill \square

However, there may exist situations where at some node $k$, the GJM $J_g[k] \in \mathbb{R}^{6 \times n}$ is rank-deficient, which leads to dynamic singularities. At such singular configurations, the rows of the equality constraint matrix $C$ cease to be independent. However, the proposed formulation can accommodate such situations by
decomposing $J_g[k]$ as follows [31]

$$J_g = \begin{bmatrix} J_1 & J_2 \end{bmatrix}^T$$

(3.63)

where $J_1 \in \mathbb{R}^{r \times n}$ has full row rank and $J_2 \in \mathbb{R}^{6-r \times n}$. The end-effector twists are correspondingly prescribed as

$$\tilde{\xi}[k] = \begin{bmatrix} \tilde{\xi}_1[k] & \tilde{\xi}_2[k] \end{bmatrix}^T$$

with the new equality constraint

$$J_1[k] \dot{\theta}[k] = \tilde{\xi}_1[k]$$

(3.64)

where $\tilde{\xi}_1[k]$ denotes the direction of end-effector twists for which there are no singular configurations. The objective function can then be augmented with a 2-norm of the end-effector pose tracking error in the singular direction, leading to the new cost function given as

$$\| J_\omega[k] \dot{\theta}[k] + b[k] \|^2_2 + u[k]^T S u[k] + \| J_2[k] \dot{\theta}[k] - \tilde{\xi}_2[k] \|^2_2,$$

with $\tilde{\xi}_2[k]$ denoting the twists in singular direction. Compared to inverse kinematics based approaches requiring explicit inversion of $J_g[k]$, therefore demanding arbitrarily large velocities in the neighbourhood of the singularity, the QP formulation can handle such constraints more optimally.

The algorithm for solving Problem-3 in the convex programming framework is displayed in Algorithm [1], where the function *De Casteljau* is used to interpolate the end-effector trajectory if waypoint guidance is required and *SolveQP* is used to solve the convex program formulated in Eq. (4.21).
**Algorithm 1 Convex Planning Algorithm**

1: Initialize manipulator configuration $\in \text{SE}(3) \times \mathbb{R}^n$
2: Initialize desired end-effector trajectory $g_e(t)$
3: if $g_e \in \text{waypoints}$ then
   4: \hspace{1em} De Casteljau $(g_e, \xi_e)$
5: end if
6: Choose discretization step $h = \Delta t$
7: Compute discrete time horizon, $N = \frac{t_f}{\Delta t}$
8: Discretize end-effector pose $g_d^e[k]$
9: Get $\xi_d^e[k]$ via logSE(3)
10: for $k = 0, 1 \ldots N$ do
11: \hspace{1em} SolveQP($\dot{\theta}[k], u[k]$)
12: end for

**Numerical Results**

Table 3.1: Manipulator physical properties

<table>
<thead>
<tr>
<th>Mass, kg</th>
<th>Base</th>
<th>Link 1</th>
<th>Link 2</th>
<th>Link 3</th>
<th>Link 4</th>
<th>Link 5</th>
<th>Link 6</th>
<th>Link 7</th>
<th>Link 8</th>
<th>Link 9</th>
<th>Link 10</th>
</tr>
</thead>
<tbody>
<tr>
<td>800</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
<td>5</td>
</tr>
<tr>
<td>$I_x$, kgm$^2$</td>
<td>100.4</td>
<td>0.01</td>
<td>0.01</td>
<td>0.21</td>
<td>0.01</td>
<td>0.21</td>
<td>0.01</td>
<td>0.21</td>
<td>0.21</td>
<td>0.01</td>
<td>0.01</td>
</tr>
<tr>
<td>$I_y$, kgm$^2$</td>
<td>75</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
</tr>
<tr>
<td>$I_z$, kgm$^2$</td>
<td>100.4</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
<td>0.21</td>
</tr>
<tr>
<td>Length, m</td>
<td>[1, 0.75, 1]</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
<td>0.2</td>
</tr>
</tbody>
</table>

In this section, the proposed convex optimization scheme is numerically validated using a continuous end-effector tracking example. The space-robotic system consists of a free-floating base spacecraft and a 10-dof manipulator. Table 3.1 presents the physical properties of the system. Notice the mass ratio of the manipulator to base is $\frac{1}{16}$, hence significant coupling between the base and the manipulator can be expected. Three obstacles modeled as convex polyhedrons are assumed in the proximity of the manipulator. A Gilbert-Johnson-Keerthi (GJK) algorithm [49] is implemented on MATLAB for collision queries between the obstacles and the manipulator. The inner and outer safety threshold distances for obstacle avoidance are chosen as 0.05 and 0.1 m while the convergence parameter $\epsilon$ is set as $0.5 \text{ m} \cdot \text{s}^{-1}$. The goal of the planning algorithm is to minimize the base attitude disturbance and control effort while adhering to the end-effector task constraints, joint limits, and ensure a collision free motion.
Table 3.2: Numerical simulation parameters

<table>
<thead>
<tr>
<th>Symbols, unit</th>
<th>Initial Conditions ( (t=0) )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( r_b ), m</td>
<td>( \begin{bmatrix} 0 &amp; 0 &amp; 0 \end{bmatrix} )</td>
</tr>
<tr>
<td>( Q_b )</td>
<td>Identity matrix</td>
</tr>
<tr>
<td>( \xi_b ), m · s(^{-1}) and rad·s(^{-1})</td>
<td>( \begin{bmatrix} 0.005 &amp; 0.005 &amp; -0.005 &amp; 0.003 &amp; -0.0001 &amp; 0.008 \end{bmatrix}^T )</td>
</tr>
<tr>
<td>Manipulator ( \theta ), rad</td>
<td>( \begin{bmatrix} \frac{\pi}{6} &amp; -\frac{2\pi}{3} &amp; 0 &amp; \frac{2\pi}{3} &amp; \frac{2\pi}{3} &amp; \frac{2\pi}{3} &amp; \frac{2\pi}{3} &amp; \frac{2\pi}{3} &amp; 0 &amp; 0 \end{bmatrix}^T )</td>
</tr>
<tr>
<td>( \dot{\theta} ), rad·s(^{-1})</td>
<td>( \begin{bmatrix} 0.23 &amp; 0.08 &amp; 0.06 &amp; 0.24 &amp; 0.05 &amp; 0.19 &amp; -0.15 &amp; -0.11 &amp; 0.03 &amp; 0.17 \end{bmatrix}^T )</td>
</tr>
<tr>
<td>Initial Momentum ( P_b ), kg · m · s(^{-1})</td>
<td>( \begin{bmatrix} 5.08 &amp; 6.81 &amp; 5.81 \end{bmatrix}^T )</td>
</tr>
<tr>
<td>( H_b ), kg · m(^2) · s(^{-1})</td>
<td>( \begin{bmatrix} -2.64 &amp; 0.54 &amp; -0.53 \end{bmatrix}^T )</td>
</tr>
</tbody>
</table>

Constraints

State bounds
\( \theta \), rad
\( \dot{\theta} \), rad·s\(^{-1}\)
Control bounds \( u \), rad·s\(^{-2}\)

Desired Trajectory

End-effector pose
\( r_e(t) \), m

\( Q_e(t) \)

\( Q_e(0)\expSO(3) \left( \begin{bmatrix} 0.005 \sin \frac{t}{5} & 0 & 0.5 \sin \frac{t}{5} \end{bmatrix} \right)^T \)

Figure 3.4: End-effector pose trajectory. End-effector attitude is displayed at finite intervals. Pose I and F denote initial and final pose, respectively.

The total time of operation is specified as \( t_f = 6 \) s with a step size of 30 ms, leading to a total of 200 discrete nodes. The initial conditions are presented in Table 3.2 and notice these conditions are chosen such that the total initial
momentum is non-zero for the system.

![Graph showing relative position error over time](image)

(a) Position error

![Graph showing attitude error over time](image)

(b) Attitude error

Figure 3.5: End-effector trajectory error. Attitude error is computed via the logarithm map, $\|\log_{\text{SO}(3)}(Q_d^e(t)^TQ_e(t))\|$, where $Q_d^e(t) \in \text{SO}(3)$ is the desired attitude trajectory.

Fig. 3.4 illustrates the manipulator end-effector pose trajectory obtained from the planning algorithm in the inertial frame. The attitude of the end-effector is also displayed at discrete intervals. The relative end-effector position and attitude errors normalized to the reference trajectory are displayed in Figs 3.5. Some deviation is observed in the computed pose, which is attributed to the numerical error since a first order Euler integration scheme has been used to compute the joint angles. However, from Figs. 3.5, we observe that the relative position error is less than 0.4% for a 6 s operation and the attitude error expressed via the exponential coordinates is less than one degree.
Figure 3.6: Three-dimensional manipulator motion. Obstacles are shown in blue.

Figure 3.7: Base spacecraft pose trajectory. Base attitude is displayed at finite intervals. Pose I and F denote initial and final pose, respectively.

The corresponding three-dimensional trajectory of the robotic system along
with the obstacle regions relative to the inertial frame is shown in Fig. 3.6. The base spacecraft motion is illustrated in Figs. 3.7 and 3.8. Although it may seem that the base rotation is large, this is largely due to the initial non-zero base angular velocity. If on the other hand, only the control effort is minimized in Problem-3, the base rotates by approximately 12 deg. In summary, the computed QP solution allows for smooth tracking of the desired trajectory in the presence of obstacles, state and control bounds, and even as the base rotates by approximately 8 deg and translates by approximately 6 cm during the motion. Following end-effector approach to the target, the next phase consists of physical interception in which the robot physically grasps the capture point of the target. This requires maneuvering the space-robotic system to have zero relative velocity with respect to target to ensure a safe and successful capture. Following mechanical interfacing, control torques on the manipulator are applied to bring the entire capture

![Figure 3.8: Base attitude change during manipulator operation. Attitude change is computed as $\|\log_{SO(3)} (Q_b(t = 0)^T Q_b(t))\|$, where $Q_b(t) \in SO(3)$ is the attitude trajectory of the base spacecraft.](image)
The resulting joint angle trajectories obtained from the solution of the QP problem are shown in Fig. 3.11; the joint velocities are shown in Fig. 3.10 and the joint control inputs are shown in Fig. 3.11. All state and control constraints have been satisfied as observed from these figures. Furthermore, the magnitude of the total system momentum remains constant as illustrated in Fig. 3.12.

The planning algorithm is implemented on a PC running Windows 10, with an Intel Core i5 CPU @ 2.90 GHz and 8 GB RAM. We use the YALMIP [100] optimization environment on MATLAB with the Gurobi [51] QP solver for the numerical simulations. In order to appreciate the advantage in formulating the motion in the joint velocity space which leads to a QP, we compared our approach with an alternate discrete formulation which solves Problem-1, where the decision
variables are chosen as both joint angles and velocities.

![Joint velocity trajectory](image)

(a) Joint velocity for joint 1-5

(b) Joint velocity for joint 6-10

Figure 3.10: Joint velocity trajectory.

Note that with this approach, we end up with a non-convex, nonlinear program. Fig. 3.13 illustrates the computation time comparison between our proposed formulation and the alternate nonlinear program along with the given step-size for the problem. We test both the Barrier (B) algorithm and the Dual-simplex (DS) algorithm within the Gurobi solver for the proposed QP formulation. A sequential quadratic programming (SQP) solver in the Knitro optimization package is used to solve the nonlinear program. The SQP solver requires an initial guess which is used and iteratively refined to linearize and convexify the equality, inequality constraints, and objective, respectively. We use the joint states at the previous node \([k-1]\) as the initial guess for the problem to be solved at node \([k]\).
Figure 3.11: Joint acceleration trajectory.

Figure 3.12: Relative momentum error during manipulator motion.
Figure 3.13: Computation time comparison of Gurobi QP solvers- Barrier (B) and Dual-simplex (DS) with non-convex SQP based Knitro solver. Computation times for the QP solvers- B and DS are well below the chosen constant step size.

Figure 3.14: Objective value for Gurobi QP solver and non-convex SQP Knitro solver.

This greatly speeds up the computation time for the SQP solver. We observe that the Barrier method for solving the QP is approximately two orders of magnitude faster than the corresponding nonlinear program solver. Furthermore, with an average computation time of 8 ms per node where the given step size is 0.03 s per node, real-time planning and replanning can indeed be achieved. We also compare the optimal solution obtained by the QP and the nonlinear program. Their objective values are shown in Fig. 3.14. It is observed that the objective value is slightly higher for the QP initially, however overall the difference is small.
Chapter 4

Globally optimal model predictive control for spacecraft trajectory tracking

4.1 Introduction

Autonomous orbit control in challenging dynamical regimes is a significant challenge in spacecraft guidance and control. Particularly, orbit station-keeping near Libration points originating from the solution of the restricted three body problem is of particular interest. These points provide an ideal location for deep space robotic and human explorations as well as monitoring and studying the solar activity. A comprehensive architecture of human exploration missions to such points can be found in Farquhar et al. \cite{Farquhar2013}. The dynamics in proximity of these libration points is well investigated \cite{Luminy}. The phase space around the collinear libration points is a saddle\times center\times center type. Among the infinitely many periodic and quasi-periodic solutions, the most well-known include the halo, vertical, and planar Lyapunov orbits. A key feature of such orbits is the inherent instability associated with the motion. Therefore, an active station-keeping control strategy is often required to keep the spacecraft close to the desired reference orbit.

Several station-keeping strategies have been proposed in the literature; see Shirobokov et al. \cite{Shirobokov2018} for a comprehensive survey. Time-varying linear quadratic regulator (LQR) techniques and backstepping control with time-invariant LQR have been used to design optimal feedback control strategies for halo orbit station-keeping for the Earth-moon L1 point \cite{Globerson2018}. LQR based control is also studied in
Ghorbani and Assadian [48] for the Earth-moon system but the model takes into account the gravitational perturbations from the Sun, planets and eccentricity effects. Nonlinear programming based control strategies have been explored in Ulybyshev [172] for long term station-keeping for lunar halo orbits. $\mathcal{H}_\infty$ based control has been applied for asymptotic stabilization of spacecraft motion in a halo orbit by considering a linear time-varying approximation of the nonlinear dynamics [74]. Impulsive control methods such as discrete LQR and sliding mode control have been studied for station-keeping for halo orbits at the L2 Lagrange point in the Earth-moon system [91]. Bai and Junkins [12] apply the modified Chebyshev-Picard iteration method for halo orbit station-keeping by considering the trajectory in the form of orthogonal Chebyshev polynomials. By constraining the positions at two points, the station-keeping problem is formulated as a two-point boundary value problem which is solved to find discrete control impulses.

Although the literature on spacecraft station-keeping in libration point orbits is rich, several control issues exist. Some significant challenges include state and actuator constraints on the system, optimality in the presence of model uncertainty, and on-board feedback among others. Model predictive control (MPC) is an interesting solution for the challenges listed above. Due to MPC’s inherent capability to account for state and control bounds while optimizing the desired performance criteria, in addition to real-time computational capability for liner and (some) nonlinear systems, it has become a very popular control methodology in aerospace applications such as relative spacecraft motion control [184], rendezvous and proximity operations [36, 55, 54, 183, 42]. Peng et al. [134] have demonstrates that the receding horizon control method is feasible to maintain periodic libration point orbits in the more complex Sun-Mercury elliptic restricted three-body problem using a linearized model. Infact, most of the literature consider linear dynamics for MPC control design due to the convenient convexity of the optimization problem resulting from the simplified/linearized dynamics (as
long as other constraints are also convex). This allows such problems to be solved via fast and reliable interior point methods.

However, the dynamics describing the motion of the spacecraft in a three body regime is highly nonlinear. In this chapter, we consider a nonlinear model predictive control strategy for station-keeping of libration point orbits. Although MPC strategies have been considered in prior studies [66], the emphasis has been either on obtaining solution using linearized dynamics, or locally optimal solutions using nonlinear MPC. In contrast, we propose a nonlinear dynamical model based on a polynomial approximation of the nonlinear terms. Apart from capturing higher order nonlinearities, the optimal control problem associated with this dynamical model with a polynomial cost function can be transcribed as a static polynomial optimization. Interestingly, such problems can be reduced to semidefinite programs (SDP) via theory of moments and non-negative polynomials [78]. This allows the solution for the original non-convex polynomial MPC problems to be found by solving a series of convex SDPs [53]. While the series of SDPs provide a lower bound on the optimal value of the problem, stronger theoretical guarantees exist which prove that the method is monotonically convergent to a global optimum in certain cases. This is appealing for applications where control performance degradation is critical as the globally optimal solutions may be more desirable. Furthermore, this approach does not require any initial guess as opposed to local nonlinear descent methods. The remainder of the chapter is organized as follows. In section 4.2, the dynamical model for the halo orbit station-keeping is developed. Section 4.3 presents the background behind polynomial optimization; Section 4.4 focuses on the formulation of the original problem as a non-convex polynomial MPC problem. Numerical results for station-keeping of Halo and Lissajous orbits using the polynomial MPC approach are shown in Section 4.5.
4.2 Equations of Motion

The circular restricted three body problem (CRTBP) can be stated as evaluating the motion of a negligible mass $m_3$ under the gravitational influence of the two primaries $m_1$ and $m_2$ that move in circular Keplerian orbit owing to their gravitational interaction. Let the position vector of $m_3$ be defined as $r = \begin{bmatrix} x & y & z \end{bmatrix}^T$ in the synodic frame with the barycenter as the origin and let $r_1$, $r_2$ be the position vectors of the spacecraft from the Sun and Earth respectively. Fig. 4.1 illustrates the geometry of the Sun-Earth three body system. The dimensionless equations of motion are expressed as [166]

\begin{align*}
\ddot{x} &= 2\dot{y} + x - (1 - \mu) \frac{x + \mu}{r_1^3} - \mu \frac{x - 1 + \mu}{r_2^3} \\
\ddot{y} &= -2\dot{x} + y - (1 - \mu) \frac{y}{r_1^3} - \mu \frac{y}{r_2^3} \\
\ddot{z} &= -(1 - \mu) \frac{z}{r_1^3} - \mu \frac{z}{r_2^3}
\end{align*}

(4.1)

(4.2)

(4.3)

Here,

\begin{align*}
r_1^2 &= (x + \mu)^2 + y^2 + z^2, \\
r_2^2 &= (x - 1 + \mu)^2 + y^2 + z^2
\end{align*}

(4.4)

(4.5)

and where the gravitational parameter $\mu = \frac{m_2}{m_1 + m_2}$, the distance between the primaries is normalized to 1, while the new time unit is taken as the product of the angular velocity and time. To address the nonlinear terms in the equations above, we translate the origin to the libration point and expand the nonlinear terms as functions of Legendre polynomials $P_n$ which is defined as

\begin{align*}
\frac{1}{\sqrt{(x - a)^2 + (y - b)^2 + (z - c)^2}} &= \frac{1}{D} \sum_{n=0}^{\infty} \left( \frac{D}{D\rho} \right)^n P_n \left( \frac{ax + by + cz}{D\rho} \right)
\end{align*}

(4.6)
where $D^2 = a^2 + b^2 + c^2$ and $\rho^2 = x^2 + y^2 + z^2$. Define $\gamma$ as the distance between L1 and the smaller primary. We can express the CRTBP equations in a coordinate frame centered at L1 using Legendre polynomials as \[72\]

\[
\ddot{x} - 2\dot{y} - (1 + 2c_2)x = \frac{\partial}{\partial x} \sum_{n \geq 3} c_n \rho^n P_n(\frac{x}{\rho}) \tag{4.7}
\]

\[
\ddot{y} + 2\dot{x} + (c_2 - 1)y = \frac{\partial}{\partial y} \sum_{n \geq 3} c_n \rho^n P_n(\frac{x}{\rho}) \tag{4.8}
\]

\[
\ddot{z} + c_2 z = \frac{\partial}{\partial z} \sum_{n \geq 3} c_n \rho^n P_n(\frac{x}{\rho}) \tag{4.9}
\]

where $c_n = \gamma^{-3}(\mu + (-1)^n(1 - \mu)(\frac{\gamma}{1-\gamma})^{n+1})$. A third order approximation was used by Richardson \[143\] to compute periodic orbit solutions in the vicinity of collinear libration points. The approximated nonlinear equations are expressed as

\[
\ddot{x} - 2\dot{y} - (1 + 2c_2)x = \frac{3}{2} c_3 (2x^2 - y^2 - z^2) + 2c_4 x(2x^2 - 3y^2 - 3z^2) + O(4) \tag{4.10}
\]

\[
\ddot{y} + 2\dot{x} + (c_2 - 1)y = -3c_3 xy - \frac{3}{2} c_4 (4x^2 - y^2 - z^2)y + O(4) \tag{4.11}
\]

\[
\ddot{z} + c_2 z = -3c_3 xz - \frac{3}{2} c_4 z(4x^2 - y^2 - z^2) + O(4) \tag{4.12}
\]
Using the equations shown above, Richardson developed a third-order periodic solution using the Lindstedt-Poincaré perturbation method. While such perturbation techniques prove to be qualitatively insightful, they are insufficient for dynamical analysis near the libration points. Analytical methods such as the one developed by Richardson are then combined by numerical techniques such as differential corrections to iteratively produce a periodic orbit. Fig. 4.2 illustrates a nominal Halo orbit for the Sun-Earth restricted three body system in dimension-less coordinates obtained using the single shooting method.

For the purpose of this study, Taylor expansions are used to approximate the nonlinear CRTBP model instead of Legendre expansions. This is done for two reasons: 1. Taylor expansions are more general and therefore applicable to other similar dynamical systems such as relative spacecraft dynamics. 2. In addition, it was found that Taylor expansions resulted in more faithful representation of the nonlinear model as compared to Legendre polynomial expansions. A second
order Taylor expansion model is used in this work which is expressed as
\[\ddot{x} = 2\dot{y} + \left(\frac{3\mu - 1}{2\gamma^4_L} - \frac{3\mu - 1}{2(\gamma^4_L - 1)}\right) \left(2x^2 - y^2 - z^2\right) + \left(\frac{2\mu - 1}{\gamma^3_L} - \frac{2\mu - 1}{(\gamma_L - 1)^3}\right)x - \mu - \gamma_L \]  
\[\ddot{y} = -2\dot{x} - \left(\frac{3\mu - 1}{\gamma^3_L} - \frac{3\mu - 1}{(\gamma^3_L - 1)^3}\right)xy + \left(1 - \frac{\mu}{\gamma^3_L} + \frac{\mu - 1}{(\gamma_L - 1)^3}\right)y \]  
\[\ddot{z} = -\left(\frac{3\mu - 1}{\gamma^3_L} - \frac{3\mu - 1}{(\gamma_L - 1)^3}\right)xz + \left(\frac{\mu - 1}{(\gamma_L - 1)^3} - \frac{\mu}{\gamma^3_L}\right)z \]  
\[(4.13)\]  
\[(4.14)\]  
\[(4.15)\]

Due to the inherent instability of these orbits in a realistic n-body scenario with perturbations such as solar radiation pressure, active station-keeping in the form of continuous or impulsive control is often needed. Once a nominal orbit has been specified, the controller ensures that the spacecraft trajectory remains sufficiently close to the nominal orbit. In addition, instead of mitigating the effects of system nonlinearity by control, it may be economical to use a more accurate nonlinear model. In the next section, we propose the nonlinear polynomial model given by Eq. 13-15 (truncated at order two) for design of a station-keeping control strategy based on polynomial optimization based nonlinear MPC which are discussed in the next sections.

### 4.3 Polynomial Optimization

In Chapter 2, the methodology of sum-of-squares and semidefinite programming was introduced. In this section, the discussion on polynomial optimization is studied further. Consider the following optimization problem
\[
\text{minimize } f(x) \\
\text{subject to } x \in \mathcal{K}
\]  
\[(4.16)\]
where $\mathcal{K} := \{ x : g_j(x) \leq 0, j = 1, 2, 3, \ldots \}$ is a basic semi-algebraic set, i.e. a set formed by the intersection of finitely many polynomial inequalities and $g_j(x), f(x)$ are real multivariate polynomials. We define a polynomial $p(x)$ in $x \in \mathbb{R}^n$ as a finite combination of monomials, given by

$$p(x) = \sum_{\alpha} c_\alpha x^\alpha = \sum_{\alpha} c_\alpha x_1^{\alpha_1} \cdots x_n^{\alpha_n}, \quad c_\alpha \in \mathbb{R}, \quad \alpha = (\alpha_1, \ldots, \alpha_n), \quad \alpha_i \in \mathbb{N}_0.$$  

(4.17)

A polynomial is denoted as sum of squares (SOS) if it can be represented as

$$p(x) = \sum_{j \in J} (g_j(x))^2$$  

(4.18)

Alternatively, a multivariate polynomial $p(x)$ with degree $2d$ and in $n$ variables is a SOS if it can be represented as

$$p(x) = z^T Q z$$  

(4.19)

where $Q \succ 0$ and $z = [1, x_1, x_2, \ldots, x_n, x_1 x_2, \ldots, x_n^d]$ is the vector of monomials upto degree $d$. The optimization problem represented in Eq. 4.16 is non-convex and NP complete. The problem can be rewritten with lifted variables as

$$\text{maximize} \quad \lambda  
\text{subject to} \quad f(x) - \lambda \geq 0$$  

(4.20)

Thus, we require the largest $\lambda$ such that $f(x) - \lambda$ is non-negative over a semi-algebraic set $\mathcal{K}$. By replacing the non-negativity condition by positivity, tractable positivity certificates can be leveraged to solve this problem.

Therefore, a weaker formulation of Eq. 4.21 in terms of positivity, and in
particular SOS (if \( \mathcal{K} \) is compact) is described as

\[
\begin{align*}
\text{maximize} & \quad \lambda \\
\text{subject to} & \quad f(x) - \lambda = s_0(x) + \sum_{j=1}^{m} s_j(x)g_j(x)
\end{align*}
\] (4.21)

where \( s_0(x), s_j(x) \) are SOS with \( \deg(s_0), \deg(s_jg_j) \leq 2t \), for any \( t \geq \deg(p(x)/2) \), \( \deg(g_j(x)/2) \). The constraint in Eq. (4.21) is obtained from the positivity certificate proposed by Putinar given below

**Lemma 1.** (Putinar’s positivstellensatz \([82]\)) Define the quadratic module generated by the family of polynomials \( g_j \) as \( Q_g \) expressed as

\[
Q(g) := \sigma_0 + \sum_{j=1}^{m} \sigma_j g_j
\] (4.22)

where \( (\sigma)_{j=0}^{m} \) are SOS. Assume there exists \( u \in Q_g \) such that the level set \( \{ x \in \mathbb{R}^n : u(x) \geq 0 \} \) is compact. If \( p(x) > 0 \) on the set \( \mathcal{K} \), then \( p(x) \in Q_g \). Therefore, we can express

\[
p(x) = s_0 + \sum_{j=0}^{m} s_j g_j
\] (4.23)

for some SOS polynomials \( (s(x))_{j=0}^{m} \).

Denoting the problem in Eq. (4.21) as \( P_{SOS} \), we note that this problem is in fact a semidefinite program which can be solved upto global optimality and that \( P_{SOS} \) provides a lower bound on the original problem. Furthermore the bounds can be strengthened by increasing \( t \). This is to say

\[
P_{SOS}(t) \leq P_{SOS}(t + 1) \leq P^*
\]
where $P^*$ is the optimal value of Eq. 4.21. Furthermore, the polynomial optimization problem shown above can also be formulated as an infinite dimensional linear optimization problem over the space of measures. Let $\mathbb{K}$ be a Borel subset of $\mathbb{R}^n$ and let $\mathcal{M}(\mathbb{K})$ be the space of finite signed Borel measures on $\mathbb{K}$, with the positive cone $\mathcal{M}(\mathbb{K})_+$ being the space of finite Borel measures $\mu$ on $\mathbb{K}$.

$$P^* = \min_{x \in \mathbb{K}} \quad p(x) = \min_{\mu \in \mathcal{M}(\mathbb{K})_+} \int_{\mathbb{K}} p(x) d\mu \quad \text{subject to} \quad \int_{\mathbb{K}} d\mu = 1 \quad (4.24)$$

The proof of Eq. 4.24 can be found in the book by Lasserre [82] and is not provided here. Denote $p(x) = \sum_\alpha p_\alpha x^\alpha = c^T [x(2t)]$ such that $\alpha \leq 2t$, where $[x(2t)]$ is now a monomial vector. Each monomial $x^\alpha = x_1^{\alpha_1} x_2^{\alpha_2} \ldots x_n^{\alpha_n}$ is modeled by a new variable $y_\alpha$ and $[x(2t)]$ is modeled as $(y_\alpha)_{\|\alpha\| \leq 2t}$.

The original polynomial optimization problem is then written in terms of the sequence of moments of measures as

$$\min_{x \in \mathbb{K}} \quad c^T y \quad \text{subject to} \quad y \in \text{conv}([x(2t)] : x \in \mathcal{K}) \quad (4.25)$$

We model the positive semi-definite constraint $[x(t)][x(t)]^T \succeq 0$ by $M_t(y) = (y_{\alpha+\beta})_{\|\alpha\|,\|\beta\| \leq t}$.

If $x \in K$, then the constraint $g_j(x)[x(t_j)][x(t_j)]^T \succeq 0$ is expressed by $M_{t_j}(y) = \sum_\gamma (g_j y_{\alpha+\beta+\gamma})_{\|\alpha\|,\|\beta\| \leq t_j}$ and where $t_j = t - \deg(g_j)$.

Finally, the dual-moment problem is expressed as [83]

$$\max_y \quad c^T y \quad \text{subject to} \quad M_t(y) \succeq 0$$

$$M_{t_j}(g_j y) \succeq 0, \quad j = 1, 2, \ldots m$$

$$y_0 = 1 \quad (4.26)$$
The optimization problem expressed in Eq. 4.26 is solved sequentially with increasing $t$. Based on the rank equality condition for the moment matrices in the equation, the global optimality of the solution can be concluded. In the next section, we show how the optimal tracking control problem can be cast as a polynomial optimization and then solved in a receding horizon fashion as is done for MPC.

### 4.4 MPC Approach

MPC is a control methodology where a constrained open-loop optimal control problem is solved at each sampling instant over a finite time horizon [73]. However, only the first control action is implemented and the horizon is shifted with the new state used as the initial condition. This provides a feedback action, making the system robust to disturbances. Systems with linear dynamics and convex inequality constraints and performance index can be solved efficiently using standard convex optimization solvers. For nonlinear dynamical systems, MPC is more challenging since the resulting problem is non-convex and local optimum solutions are generally found. However, for the class of systems with polynomial vector fields, the global optimum of the non-convex MPC can be obtained [140].

Consider a constrained discrete-time nonlinear system given by

$$x_{k+1} = f(x_k, u_k), \quad x_k \in \mathcal{X}, u_k \in \mathcal{U}$$

(4.27)

where $x \in \mathbb{R}^n$ are the system states and $u \in \mathbb{R}^m$ are the control inputs. The function $f$ is a real polynomial function in $x$ and $u$ with the equilibrium point at the origin. A polynomial vector field $f : \mathbb{R}^n \times \mathbb{R}^m \rightarrow \mathbb{R}^n$, $f(x) = [f_1(x), ..., f_n(x)]^T$ is a vector field with $f_i(x) \in \mathbb{R}[x]$ [139]. The sets $\mathcal{X}$ and $\mathcal{U}$ are assumed as semi-algebraic sets given by a union of a finite number of real polynomial equations and inequalities in $x$ and $u$, respectively. The open-loop optimal control problem
which is required to be solved at each instant $k$ in a receding horizon manner is then expressed as

$$\begin{align*}
\text{minimize} \quad & J_N(x_k, u_k) \\
\text{subject to} \quad & x_{i+1|k} = f(x_{i|k}, u_{i|k}), \quad x_{k|k} = x_k \\
& u_{i|k} \in \mathcal{U}, \quad x_{i|k} \in \mathcal{X} \\
& x_{k+N} \in \mathcal{X}_f, \quad i = k, k+1,...,k+N-1
\end{align*}$$

(4.28)

where, $x_{i|k}$ is the predicted state at instant $i > k$, the cost function $J_N(x_k, u_k) = \sum_{i=k}^{k+N-1} l(x_{i|k}, u_{i|k}) + F(x_{k+N|k})$ and $N > 0$ is the control horizon. Under certain conditions on the terminal cost $F(x_{k+N|k})$, and terminal set $\mathcal{X}_f$, the asymptotic stability and recursive feasibility of the closed-loop system can be determined. This is not discussed here for brevity.

Under the assumption that the cost function described above can be expressed as a polynomial map and the terminal set is described via a polynomial inequality, we now reformulate the nonlinear MPC problem as a polynomial optimization. The predicted states are expressed in compact form as

$$\zeta = [x_{k+1|k}, x_{k+2|k}, ..., x_{k+N|k}]^T$$

(4.29)

Using a recursive relation, the system is then described via the control $\nu = [u_{k|k}, ..., u_{k+N-1|k}]^T$ and the state $x_k$ as

$$\zeta = F(\nu, x_k)$$

(4.30)

Note that $F_i, i = 1,...,N$, are now multivariate polynomial functions in $\nu$. Since we already define the inequality constraints as polynomial and assume a polynomial cost function, we obtain the following theorem

**Theorem 2.** [139] The finite horizon optimal control problem defined in Eq. 15
can be formulated as a polynomial optimization problem of the form

$$\text{minimize } \nu \in K \quad p_0(\nu)$$  \hspace{1cm} (4.31)

for discrete time polynomial systems, if $K = \{ \nu \in \mathbb{R}^{mN} : p_i(\nu) \geq 0, i = 1, 2, \ldots, 2(n+m)N + 1 \}$, is a compact set described by multivariate polynomial inequalities $p_i(\nu) \in \mathbb{R}[\nu], i = 1, 2, \ldots, 2(n+m)N + 1$.

Having cast the open-loop optimal control problem as a polynomial optimization, relaxation methods based on the moment-SOS approach can be used to solve the MPC problem. The tracking MPC problem studied here uses quadratic objective for the tracking error and the control effort. The formulation is expressed as

$$\text{minimize } \sum_{i=1}^{N_p-1} (x_{i|k} - x_{i|k}^d)^T Q (x_{i|k} - x_{i|k}^d) + u_{i|k}^T R u_{i|k} + e_{N_p|k}^T P e_{N_p|k}$$

subject to

$$x_{i+1|k} = f(x_{i|k}, u_{i|k})$$

$$u_{i|k} \in U$$

$$x_{i|k} \in \mathcal{X}$$

$$x_{k+N} \in \mathcal{X}_f, \quad i = k, k + 1, \ldots, k + N - 1$$

(4.32)

where $x_{i|k}^d$ is the desired trajectory at instant $i > k$ and $e_{N_p|k} = x_{N_p|k} - x_{N_p|k}^d$. Both terminal constraint set $\mathcal{X}_f$ and terminal cost $P$ are used in the numerical simulations to ensure recursive feasibility and stability. The equations of motion are obtained by truncating the dynamics near L1 upto second order and discretized using a fourth order Adam-Bashworth method. Once the control input is computed using the formulation expressed in Eq. 4.32, a change of coordinates is carried out to express the acceleration in the barycentric frame, wherein the first control input is implemented on the nonlinear CRTBP equations given in Eqs.
<table>
<thead>
<tr>
<th>Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>$Q$</td>
<td>diag([10^6 10^6 10^6 1 1 1])</td>
</tr>
<tr>
<td>$P$</td>
<td>Discrete algebraic Riccati solution</td>
</tr>
<tr>
<td>$R$</td>
<td>diag([10^3 10^3 10^3])</td>
</tr>
<tr>
<td>$N_p$</td>
<td>15</td>
</tr>
<tr>
<td>$N$</td>
<td>60</td>
</tr>
</tbody>
</table>

Table 4.1: Polynomial MPC parameters

1-3 and the corresponding new state is obtained, which after mapping backing to the L1 coordinate frame becomes to new initial state and the problem is solved in a receding horizon fashion. The performance of the approach is examined in the next section.

4.5 Numerical results

In this section, the proposed polynomial MPC approach is evaluated for station-keeping of a Halo orbit near the L1 libration point in the Sun-Earth restricted three body system. The amplitude ($A_z$) of the halo orbit is taken as 150,000 km. The nominal orbit is generated using the third order approximation and refined using the single shooting method as discussed in Section 4.1.

The total horizon length is approximately taken as one revolution for the Halo orbit, where it is parameterized in N equal spacings of true anomaly with a step size of 0.051. A key issue with polynomial MPC is the choice of the prediction horizon $N_p$. If $N_p$ is taken as too large, the number of SDP variables grow exponentially, thereby rendering the problem computationally intractable. The parameters used in the tracking MPC problem are provided in Table 4.1. A very large initial orbital insertion error of 40000 km is considered in the x direction. Fig. 4.3 shows the controlled orbit obtained in the coordinate frame centered at L1. The projection of the computed trajectory in XY and XZ plane is displayed in Fig. 4.4. Good tracking accuracy can be observed from the trajectory computed.
Figure 4.3: Three-dimensional tracking trajectory using the polynomial MPC. The corresponding control input is illustrated in Fig. 4.5.

Figure 4.4: Two dimensional project of the tracking trajectory in XY and XZ plane
As a comparison, the nominal nonlinear CRTBP model was used in the MPC framework with the same parameter. In addition, linear quadratic control (LQR) and linear MPC models were also used and the results are compared with the polynomial MPC (PMPC) scheme, solved globally using Gloptipoly and locally using IPOPT in Table 4.2.

<table>
<thead>
<tr>
<th>Scheme</th>
<th>$\Delta V$ (ms$^{-2}$)</th>
<th>Solver</th>
</tr>
</thead>
<tbody>
<tr>
<td>PMPC (global)</td>
<td>$7.94 \times 10^{-4}$</td>
<td>Gloptipoly with Mosek</td>
</tr>
<tr>
<td>Nominal NMPC</td>
<td>$6.81 \times 10^{-4}$</td>
<td>IPOPT</td>
</tr>
<tr>
<td>PMPC (local)</td>
<td>$9.02 \times 10^{-4}$</td>
<td>IPOPT</td>
</tr>
<tr>
<td>LQR</td>
<td>$7.01 \times 10^{-4}$</td>
<td>NA</td>
</tr>
<tr>
<td>LMPC</td>
<td>$9.78 \times 10^{-4}$</td>
<td>Gurobi</td>
</tr>
</tbody>
</table>

Table 4.2: Comparison of $\Delta V$ required for tracking using different control schemes

It is observed that nominal nonlinear MPC has lower $\Delta V$ compared to that of global PMPC. This is expected as the PMPC uses an approximate model to compute the control inputs. LQR is also shown to have a lower $\Delta V$, however, LQR cannot accommodate state and control constraints.
The polynomial MPC method implemented on a PC running Windows 10, with an Intel Core i5 CPU @ 2.90 GHz and 8 GB RAM. We use the YALMIP [100] optimization environment on MATLAB with the Gloptipoly [58] toolbox for
global polynomial optimization which in turn uses the Mosek [117] SDP solver. The computation time by these methods is also recorded and is illustrated in Fig. 4.6.

Next, the PMPC method is studied for trajectory tracking of Lissajous orbit in the Earth-Moon restricted three body problem. A nominal orbit is generated and corrected using multiple shooting. An insertion error of 9500 km is
considered in the \( x \)-direction. The total horizon length is taken as 100 which corresponds to 22 days. The prediction horizon considered is 10, corresponding to 5.45 hours. Fig. 4.7 shows the three-dimensional tracking trajectory generated with the PMPC method. The control inputs generated by PMPC is shown in Fig 4.8. The tracking error is illustrated in Fig. 4.9. The tracking error is seen to converge within three days.

<table>
<thead>
<tr>
<th>( N_p )</th>
<th>2</th>
<th>6</th>
<th>10</th>
<th>15</th>
</tr>
</thead>
<tbody>
<tr>
<td>PMPC ( \Delta V )</td>
<td>0.059</td>
<td>0.03212</td>
<td>0.03206</td>
<td>0.0318</td>
</tr>
<tr>
<td>NMPC ( \Delta V )</td>
<td>DNC</td>
<td>0.03219</td>
<td>0.03212</td>
<td>0.032</td>
</tr>
<tr>
<td>LMPC ( \Delta V )</td>
<td>0.117</td>
<td>0.0475</td>
<td>0.047</td>
<td>0.0465</td>
</tr>
<tr>
<td>LQR ( \Delta V )</td>
<td>0.12</td>
<td>0.12</td>
<td>0.12</td>
<td>0.12</td>
</tr>
</tbody>
</table>

Table 4.3: Control comparisons for Lissajous orbit tracking

In Table 4.3 the \( \Delta V \) required for tracking is computed for a range of different prediction horizons. The PMPC approach is shown to have lower \( \Delta V \) values than linear MPC, LQR and nonlinear MPC. Moreover, for a very small prediction horizon, the nonlinear MPC failed to converge to a feasible solution. Although PMPC obtains similar control budget as compared to nonlinear MPC, it does not require any warm start and initial guesses. Furthermore, while the tracking performance of polynomial MPC is good, its applicability is still limited to small prediction horizons. For larger horizons, the problem size increases exponentially and while theoretically the optimization problem is solvable in polynomial time, it is computationally demanding. In cases where the problem size is big, parametric explicit MPC formulations using algebraic geometry maybe more desirable [45].
Chapter 5

Robust controller synthesis for polynomial systems using convex optimization

In the preceding chapters, the problem of real-time, ‘globally’ optimal trajectory planning and control has been discussed. However, a key aspect of robustness to disturbances is not considered. In this chapter, a convex optimization based approach is studied for the synthesis of robust disturbance observer based control. Convex optimization based stability analysis and control methods have received widespread attention, especially for polynomial systems. In particular, the moment based Lasserre hierarchy [83] and its dual the sums-of-squares method for solving global non-convex polynomial optimization problems using convex programming methods have been applied to a wide range of problems such as polynomial model predictive control [53, 112], occupation measure based optimal control [81], and robust stability analysis [67]. Robust control of linear and nonlinear systems has also been addressed using Linear Matrix Inequalities (LMI) based approaches [149]. More recently, input constrained robust control of polynomial systems using polynomial optimization is addressed in [138]. While several robust control methods exist, most of them are based on the worst case approach which leads to a conservative control design. Moreover, for robust optimization based control, constraints on the convexity of the disturbance set may be typically required.

Disturbance observer based control [30] enables a more flexible approach in dealing with disturbance attenuation. In this framework, a nominal controller is first designed under the assumption that no disturbances act on the system, then
disturbance compensation is added to counteract the influence of the perturbations acting on the system. The feed-forward compensation requires an estimate of the disturbance which is provided through a suitably designed linear or non-linear disturbance observer (NDOB). A distinct advantage of this approach is the so called ‘patch’ feature \[90\] wherein after the observer synthesis for the given system, it can be added to different control systems without requiring a completely new control design and formal verification. Furthermore, no assumptions such as convexity are needed for the disturbance input apart from its boundedness.

The design of the NDOB depends on the dynamics of the nonlinear system studied. In particular, the NDOB gain matrix explicitly depends on the time-varying disturbance-to-state mapping to ensure convergence of the disturbance estimation error. Due to nonlinearity of the mapping, design of such DOBs is non-trivial and indeed can be extremely challenging. For systems perturbed by harmonic disturbances with known frequency, \[29\] provides a DOB synthesis solution using differential geometric methods. However, most of the current methods for DOB synthesis are tailored to particular problems. In \[87\] and \[165\], the DOB synthesis is made simpler by considering the upper bound of the mapping with the disturbance. However, this approach is sub-optimal and in general may not work for general nonlinear systems.

For polynomial systems, the disturbance to state mapping is typically a polynomial matrix or vector field. Thus, it is possible to formulate the DOB synthesis problem as a polynomial optimization and leverage sum-of-squares programming for its solution. Although physical systems in general are not polynomial, as a consequence of the Weierstrass approximation theorem, any continuous function in a closed domain can be uniformly approximated using polynomial functions \[145\]. Therefore, we focus on the DOB synthesis for general polynomial systems in this work. Our main contributions of the proposed approach are two fold: A systematic framework is provided for design of NDOBs for systems with polynomial
vector or matrix fields. Using sum-of-squares programming, it is demonstrated how to design exponentially convergent NDOBs in addition to providing solutions to constrain the gain magnitudes so that chattering in the control input can be avoided. Secondly, for systems with mismatched disturbances where asymptotic stabilization is typically not possible, a suitable compensation gain matrix is proposed and the input-to-state stability of the system is verified using sum-of-squares (SOS) programming.

5.1 Background

Consider the class of affine nonlinear polynomial systems defined by

\[ \dot{x} = f(x) + g_1(x)u + g_2(x)d \]  \hspace{1cm} (5.1)

where \( x \in \mathbb{R}^n \), \( u \in \mathbb{R}^m \), \( d \in \mathbb{R}^m \). \( d \) is the disturbance vector which may be constant or time-varying. It is assumed that \( f(x) \), \( g_1(x) \), and \( g_2(x) \) are polynomial vector or matrix fields and hence are smooth functions of \( x \). A general design framework for NDOB based control is to separately design a nonlinear feedback controller and an observer to estimate the disturbance. Finally, the NDOB is integrated as a feed-forward to the controller to attenuate the disturbances. Suppose, that the disturbance is bounded, slowly-varying but unknown. A suitable structure of NDOB is expressed as [29]

\[ \dot{h} = -l(x)g_2(x)h - l(x)[g_2(x)p(x) + f(x) + g_1(x)u] \]  \hspace{1cm} (5.2)
\[ \hat{d} = h + p(x) \]  \hspace{1cm} (5.3)

where \( h \in \mathbb{R}^m \) is the internal state of the observer, \( \hat{d} \) is the estimated disturbance, and \( p(x) \) is a nonlinear function to be designed. The observer gain matrix \( l(x) \) is
defined as

\[ l(x) = \frac{\partial p(x)}{\partial x} \]  

(5.4)

Let the disturbance estimation error be denoted as \( e_d \), using (5.2) and (5.3), the error dynamics is given by

\[ \dot{e}_d = \dot{\hat{d}} - \dot{d} = -l(x)g_2(x)e_d, \text{ for } \dot{d} \approx 0 \]  

(5.5)

It is seen that for a suitable choice of \( l(x) \), the estimation error dynamics can be made asymptotically stable. For exponential stability, the design of \( l(x) \) should satisfy

\[ -e_d^T l(x)g_2(x)e_d \leq -\gamma \| e_d \|^2 \]  

(5.6)

where \( \gamma \) is a positive constant. In most applications studied under DOB based control, the choice of \( l(x) \) is made simple since the disturbance to state mapping given by \( g_2(x) \) is assumed to be an identity matrix. Therefore, finding \( l(x) \) which is positive-definite renders the error dynamics stable. For problems with special structure, such as Euler-Lagrange systems, a systematic choice of \( l(x) \) was proposed in [115]. Assuming full column rank for \( g_2(x) \), one suitable parameterization for \( l(x) \) is

\[ l(x) = \alpha g_2^\dagger(x) \]  

(5.7)

where \((.)^\dagger\) denotes the left inverse of the matrix and \( \alpha > 0 \). Note, however, that this choice may not be optimal and as such, depends on the system in question which may not satisfy the rank condition imposed on \( g_2(x) \). The constraints
originating in (5.6), restrict the usage of NDOBs. It also paves the way for investigating alternate methods for design of NDOBs that are general enough for a class of nonlinear systems. Another significant challenge which restricts the usage of NDOBs is the so called ‘matching’ condition. Under the matching condition, for nonlinear systems, the disturbance and control must enter the system through the same channel, i.e. \( g_1(x) = g_2(x) \). In such cases, the controller takes the form \( u(x) = u_n(x) - \hat{d} \), where \( u_n \) is the feedback controller for the nominal unperturbed system. For systems not satisfying this requirement, differential geometric techniques are proposed in [189] to attenuate disturbance effects from system output channels. However, in this work, we focus on finding an exponentially convergent NDOB and a disturbance compensation gain function that renders the state and disturbance estimation error dynamics input-to-state stable (ISS) using SOS programming.

5.2 Disturbance Observer and Control Design

Assumption 1. The external disturbance \( d \) is unknown, slowly-varying, \( \dot{d} \approx 0 \), but bounded.

For a general nonlinear function \( g_2(x) \), the design of \( p(x) \) satisfying (5.5) is computational challenging and often depends on the system studied. Except for special cases such as linear systems or when \( g_2(x) \) does not depend on the state, NDOB synthesis becomes problem dependent.

Proposition 3. Consider the class of nonlinear matrix function \( g_2(x) \in \mathbb{R}^{n \times m} \) that are restricted to be polynomial functions of the state \( x \). The NDOB gain matrix \( l(x) \) and auxiliary vector \( p(x) \) synthesis can be posed as a polynomial optimization problem and solved using SOS relaxations [110].

Proof: Define \( p_i(x) = \sum_{0 \leq j + k \leq d} c_{ijk} x^j x^k \), \( \forall i = 1, 2, 3..l \) as a generic \( d \)-order polynomial to be designed such that \( l(x) = \frac{\partial p(x)}{\partial x} \). The synthesis of \( p(x) \) is cast as
a polynomial optimization problem given by

\[
\begin{align*}
\text{minimize} & \quad \| c \|_1 \\
\text{subject to} & \quad l(x)g_2(x) - vI \succeq 0
\end{align*}
\]

(5.8)

where I is an identity matrix of appropriate size, v is a small but positive scalar, and \( l(x)g_2(x) : \mathbb{R}^n \rightarrow \mathcal{S}_m \), is a polynomial mapping, i.e., each entry \( l(x)g_2(x)[ij] \) of the \( m \times m \) symmetric matrix is a polynomial in the indeterminate \( x \), \( c \) is the vector of coefficients \( c_{ijk} \). This is indeed a specific instance of the broader class of polynomial optimization problems where the matrix constraint in Eq. (5.8) defines a basic semi-algebraic set \( \mathcal{K} := \{ x : q_i(x) > 0, i = 1, 2, 3.. \} \) i.e., a set formed by the intersection of finitely many polynomial inequalities. Let \( r(t, x) = \det (tI - (l(x)g_2(x) - vI)) \) be the characteristic polynomial of \( l(x)g_2(x) - vI \).

Rewriting \( r(t, x) \) in the form \[57\]

\[
r(t, x) = t^l + \sum_{i=1}^{l}(-1)^iq_i(x)t^{n-i}
\]

(5.9)

It is proved in \[79, 77\] that all the roots of \( r(t, x) \) are positive, i.e, \( l(x)g_2(x) - vI \succeq 0 \), if and only if \( q_i(x) \geq 0, \forall i = 1, 2, 3..l \). Having converted Eq. (5.8) into a scalar polynomial optimization problem, results from SOS relaxations \[83\] can be applied by restricting \( q_i(x) \in \Sigma_x \) and iteratively solving the resulting semidefinite programs (SDP) to compute the observer gain matrix \( l(x) \) and the corresponding decision variables \( c_{ijk} \). Notice that \( vI \) is added to ensure that the eigenvalues of \( l(x)g_2(x) \) are strictly positive. The problem described in Eq. (5.8) aims at finding the smallest gain, and thereby the smallest coefficients such that the NDOB is exponentially convergent. This is desirable since arbitrarily large gains may result in undesirable chattering in the control inputs. Using the standard lifting methods, the \( \ell_1 \) norm problem described above can be converted to the standard SDP formulation using lifted coefficients \[25\].
Theorem 3. Consider the system expressed in (5.5). If the observer gain matrix is designed using (Eq. 5.8) and the disturbance is assumed to be slowly varying such that \( \dot{d} \approx 0 \), the NDOB can track the disturbance \( d \) and the estimation error converges to the origin.

Proof: Consider the Lyapunov function

\[ V = \frac{1}{2} e_d^T e_d \]  

(5.10)

where \( e_d = \hat{d} - d \) is the disturbance tracking error. The time derivative of \( V \) is

\[ \dot{V} = e_d^T \dot{e}_d \approx -e_d^T \dot{d} = -e_d^T (\dot{\hat{d}} + \frac{\partial p(x)}{\partial x} \dot{x}) \]  

(5.11)

\[ \dot{V} = -e_d^T \left( -l(x)g_2(x)h - l(x)[g_2(x)p(x) + f(x) + g_1(x)u] + l(x)[f(x) + g_1(x)u + g_2(x)d] \right) \]  

(5.12)

Using (5.3), and substituting the disturbance term \( d \), we get

\[ \dot{V} = -e_d^T \left( l(x)g_2(x)\hat{d} - l(x)(\dot{x} - f(x) - g_1(x)u) \right) \]  

(5.13)

\[ \dot{V} = -e_d^T \left( l(x)g_2(x) \right) e_d < 0 \text{ since } l(x)g_2(x) \succ 0 \]  

(5.14)

which implies that the disturbance estimate approaches to disturbance \( d \) globally exponentially. □

Although the NDOB synthesized from (Eq. 5.8) is exponentially convergent, it cannot directly be applied to the system since \( g_1(x) \neq g_2(x) \), i.e., the uncertainties are mismatched. Similar to the approach in [30], we seek a
composite control law given by

\[ u(x) = \chi(x) + \zeta(x)\hat{d} \quad (5.15) \]

where \( \chi(x) : \mathbb{R}^n \rightarrow \mathbb{R}^m \) is the feedback control law without considering disturbances on the system, and \( \zeta(x) : \mathbb{R}^n \rightarrow \mathbb{R}^{m \times m} \) is the disturbance compensation gain matrix. Using the composite control law, (5.15) in (5.1), along with the error dynamics, we get

\[
\dot{x} = f(x) + g_1(x)\chi(x) + g_1(x)\zeta(x)(d + e_d) + g_2(x)d 
\quad (5.16)
\]

\[
\dot{e}_d = -l(x)g_2(x)e_d 
\quad (5.17)
\]

Consider the closed loop system with the augmented state \( z = [e_d, x]^T \), the augmented state dynamics are expressed as

\[
\dot{z} = \begin{bmatrix}
-l(x)g_2(x)e_d \\
-\dot{e}_d \\
f(x) + g_1(x)\chi(x) + g_1(x)\zeta(x)e_d \\
0 \\
g_1(x)\zeta(x) + g_2(x)
\end{bmatrix} d 
\quad (5.18)
\]

where \( 0 \) is a matrix of zeros of appropriate dimensions.

**Assumption 2.** The origin of the augmented closed loop system is globally asymptotically stable in the absence of disturbances.

Due to the uncertainty mismatch, it is unlikely to achieve asymptotic stability in presence of disturbances. Therefore, we seek a disturbance compensation gain \( \zeta(x) \) that renders the closed loop system (5.18) input-to-state stable (ISS). Let (5.18) can be represented as \( \dot{z} = \vartheta(z, d) \) with \( \vartheta(0, 0) = 0 \). This system is said to be ISS if there exists a class \( \mathcal{KL} \) function \( \beta \) and a class \( \mathcal{K} \) function \( \gamma \) such that for any initial state \( z_0 \) and bounded input \( d \), the solution \( z(t) \) exists for all
\[ t \in [0, \infty] \text{ and satisfies } \|z(t)\| \leq \max\{\beta(\|z_0\|, t), \gamma(\sup_{\tau \in [0, t]} \|d(\tau)\|)\} \quad (5.19) \]

**Definition 2.** A continuously differentiable function \( V : \mathbb{R}^n \to [0, \infty] \) is called an ISS-Lyapunov function for the system if there exists \( \mathcal{K}_\infty \) functions \( \alpha_1, \alpha_2, \alpha_3, \) and \( \sigma \) such that

\[
\alpha_1(\|z\|) \leq V(z) \leq \alpha_2(\|z\|), \text{ for any } z \in \mathbb{R}^{n+m} \quad (5.20)
\]

and

\[
\frac{\partial V(z)}{\partial z} \vartheta(z, d) \leq -\alpha_3(\|z\|) + \sigma(\|d\|), \forall (z, d) \in \mathbb{R}^{n+m} \times \mathbb{R}^m \quad (5.21)
\]

Numerically tractable ISS conditions using SOS programming for general polynomial systems, cascade connections, and feedback interconnected systems is proposed in [62, 63].

**Proposition 4.** Given the feedback control \( \chi(x) \), the NDOB gain matrix \( l(x) \), and corresponding auxiliary vector \( p(x) \), computed using (Eq. 5.8), for a suitable polynomial matrix \( \zeta(x) \), the closed loop system \( \text{(5.18)} \) can be rendered ISS and the property can be verified using SOS programming.

**Proof:** We seek a polynomial matrix \( \zeta(x) \) such that the system \( \text{(5.18)} \) is ISS with input \( d \). For a matrix \( \zeta(x) \in \mathbb{R}^{m \times m} \) that is non-singular for all \( x \), if there exists polynomials \( \alpha_i \in \mathcal{K}_\infty \), Lyapunov function \( V \in \mathcal{K}_\infty \), SOS polynomials \( \Sigma_x \)
such that
\[ V(z) - \alpha_2(\|z\|) = \Sigma_z \]  
\[ - \alpha_1(\|z\|) + V(z) = \Sigma_z \]  
\[ - \frac{\partial V(z)}{\partial z} \vartheta(z, d) - \alpha_3(\|z\|) + \sigma(\|d\|) = \Sigma_{z,d} \]

then the system is ISS [62]. This is due to the well-known property that the system \( \dot{z} = h(z, d) \) is ISS if and only if it admits an ISS-Lyapunov function [159], we can conclude that the system is ISS for a given \( \zeta(x) \) such that (5.22-5.24) are satisfied. □

An immediate consequence of the proposition is the structure of the gain matrix \( \zeta(x) \) and the construction of the \( \mathcal{K}_\infty \) polynomials. Similar to the approach described in [62], it is sufficient to consider real univariate polynomials of even degree given by

\[ \alpha(s) = \sum_{i=1}^{M} c_i s^{2i} \]  

where \( c_i \) are the coefficients. The polynomial \( \alpha(s) \in \mathcal{K}_\infty \) if and only if [63]

\[ s \frac{d\alpha(s)}{ds} \geq 0 \quad \forall s \in \mathbb{R} \]  

(5.26)

For numerical ISS-Lyapunov analysis, (5.26) must be imposed for all \( \alpha_i(s), \sigma(s) \). The compensation gain matrix \( \zeta(x) \) should be designed such that it is nonsingular for all \( x \) and that the ISS conditions for the augmented system are satisfied. To ensure non-singularity, it is sufficient to consider a strictly positive definite compensation gain. A suitable form for \( \zeta(x) \) can be

\[ \zeta(x) = \text{diag} \left( \sum_{i=0}^{m} c_i x^{2i}, \sum_{j=0}^{m} c_j x^{2j}, \ldots, \sum_{k=0}^{m} c_k x^{2k} \right) \]  

(5.27)

Note that the degree of the monomial starts from 0 to ensure that \( \zeta(x) \) is positive
definite and thus non-singular even if $x = 0$.

5.3 Numerical Results

5.3.1 Disturbance observer design for matched disturbances

Consider the system

$$
\begin{bmatrix}
\dot{x}_1 \\
\dot{x}_2
\end{bmatrix} = \begin{bmatrix} x_1x_2 \\ -x_1^2 \end{bmatrix} + \begin{bmatrix} 1 & x_1 \\ x_2 & x_2^2 + 1 \end{bmatrix} (u + d)
$$

(5.28)

where $u \in \mathbb{R}^2$ is the control input and $d \in \mathbb{R}^2$ is the disturbance. Since $g_2(x) = g_1(x)$, the disturbances act in the same channel as the control inputs. We seek a disturbance gain matrix such that the disturbance estimation error is exponentially convergent. The nonlinearity in the dynamics is quadratic. Therefore, a cubic monomial is proposed for the design of auxiliary vector $p_i(x) = c_i^T[1, x_1, x_1x_2, ..., x_2^3]$ for $i = 1, 2$ so that the observer gain is an even degree polynomial matrix. The decision variables are the coefficient vectors $c_i \in \mathbb{R}^{10}$. The gain synthesis is posed as an SOS feasibility problem and solved using the MATLAB toolbox SOSTOOLS [137] with Sedumi [161] as the underlying SDP solver. Throughout this section, monomials with coefficients less than $10^{-5}$ have been omitted. The auxiliary vector and the gain matrix are obtained as

$$
p(x) = \begin{bmatrix}
0.203x_2^2 + 0.603x_1 \\
0.301x_1^2 + 0.135x_2^3 + 0.406x_2
\end{bmatrix}
$$

(5.29)

$$
l(x) = \begin{bmatrix}
0.603 & 0.406x_2 \\
0.603x_1 & 0.406x_2^2 + 0.406
\end{bmatrix}
$$

(5.30)
A large but slowly varying disturbance profile is assumed, given as $d_i(t) = 30 + 0.5 \sin(t)$ for $i = 1, 2$. A regulation problem is studied using the computed NDOB gains and a simple proportional controller given as $u = -kx$, with $k = \text{diag}([10, 10])$. The use of this simple controller is deliberate, since it allows us to assess the performance of the NDOB in presence of large and potentially destabilizing perturbations especially when the nominal controller has no inherent robustness capabilities.

The initial state is taken as $x_0 = [10, 5]$, while the initial value for the internal state of the observer given by $z_0 = [0, 0]$. Fig. 5.1 shows the profiles of the state with time. Rapid convergence to the origin is observed for both states. In Figs. 5.2
Figure 5.3: Disturbance estimation error profiles. Both estimates converge to the actual disturbance state within the first 10 s.

and $\hat{d}_1$ and $\hat{d}_2$ are able to track and compensate for the disturbance.

5.3.2 Disturbance observer design for mismatched disturbances

Consider a system with similar dynamics as the first case but with mismatched disturbances.

$$\begin{bmatrix}
\dot{x}_1 \\
\dot{x}_2
\end{bmatrix} = \begin{bmatrix}
x_1 x_2 \\
-x_1^2
\end{bmatrix} + \begin{bmatrix}
1 & 0 \\
0 & 1
\end{bmatrix} u + \begin{bmatrix}
1 & x_1 \\
x_2 & x_2^2 + 1
\end{bmatrix} d$$

(5.31)

For such systems, guaranteeing asymptotic stability in the presence of disturbances using an NDOB based control is generally not possible. We seek a compensation gain matrix $\zeta(x)$, a nominal controller $\chi(x)$ which asymptotically stabilizes the system without disturbances, and an NDOB such that with the augmented system is ISS.

The closed loop system (5.31) without disturbances is asymptotically stable
for the nominal controller

\[
\chi(x) = \begin{bmatrix}
 x_2x_1 - x_1 \\
 x_1^2 - x_2
\end{bmatrix}
\]  \hspace{1cm} (5.32)

Consider the Lyapunov function

\[
V = \frac{1}{2} x^T x > 0 \ \forall x \neq 0 \hspace{1cm} (5.33)
\]

Taking the time derivative, we get

\[
\dot{V} = x_1(x_1x_2 + \chi_1(x)) + x_2(-x_1^2 + \chi_2(x)) \hspace{1cm} (5.34)
\]

where \( \chi(x) = [\chi_1(x), \chi_2(x)]^T \). Substituting for \( \chi(x) \),

\[
\dot{V} = -(x_1^2 + x_2^2) < 0, \ \forall x \neq 0 \hspace{1cm} (5.35)
\]

Therefore, the closed loop system without disturbances is asymptotically stable under the control law \( \chi(x) \). Note that since \( g_2(x) \) is the same mapping considered in the previous example, the observer design remains the same. Next, we prove that the system is ISS for a given compensation matrix \( \zeta(x) \succ 0 \ \forall x \). Let the disturbance compensation gain be given as

\[
\zeta(x) = \begin{bmatrix}
 1 + x_1^2 + x_2^2 & 0 \\
 0 & 0.5 + (x_1 + x_2)^2
\end{bmatrix}
\]  \hspace{1cm} (5.36)
Figure 5.4: State trajectory. The trajectories rapidly converge to the neighborhood of origin within 0.25 s and remain bounded.

Figure 5.5: Disturbance and its estimation profiles.

For the given non-singular $\zeta(x)$, a fourth degree polynomial ISS-Lyapunov function is considered. The $\mathcal{K}_\infty$ functions $\alpha_1(s), \alpha_2(s), \alpha_3(s)$, and $\sigma(s)$ are parameterized as

$$
\alpha_1(s) = c_1 s^2
$$

(5.37)

$$
\alpha_2(s) = c_2 s^4 + c_3 s^2
$$

(5.38)

$$
\alpha_3(s) = c_4 s^2
$$

(5.39)

$$
\sigma(s) = c_5 s^4 + c_6 s^2
$$

(5.40)

where the coefficients $c_i, i = 1..6$ are the decision variables. Using $\chi(x)$ as shown
before, \(\zeta(x)\) given in (5.36), and the NDOB gain (5.29), the feasibility problem given by (5.22-5.24) and (5.26) is solved to find the ISS-Lyapunov function and the corresponding \(K_\infty\) functions. Solving the SDP feasibility problem, we obtain

\[
V(x, e_d) = 0.0018x_1^2e_{d1}^2 - 0.00094x_1x_2e_{d1}e_{d2} + 0.00015x_1x_2e_{d2}^2 \\
+ 0.0051x_1e_{d1}^3 - 0.00033x_1e_{d1}e_{d2}^2 + 0.015x_1e_{d1}e_{d2}^2 \\
+ 0.00025x_1e_{d1} - 0.0073x_1e_{d2}^3 - 0.00016x_1e_{d2} \\
+ 0.0006x_2e_{d2}^2 + 0.000558x_2e_{d1}^3 + 0.0083x_2e_{d1}e_{d2}^2 \\
+ 0.0213x_2e_{d2}^3 + 0.00011x_2e_{d2} + 0.8045e_{d1}^4 \\
+ 1.579e_{d1}^2e_{d2}^2 + 0.7937e_{d1}^3 + 0.1084e_{d1}e_{d2}^3 + 0.0011e_{d1}e_{d2} \\
+ 0.9725e_{d2}^4 + 0.7683e_{d2}^2
\]  

(5.41)

where \(e_d = [e_{d1}, e_{d2}]^T\) is the disturbance estimation error.

\[
\alpha_1(\|x, e_d\|) = 2.098 \times 10^{-6}(x_1^2 + x_2^2 + e_{d1}^2 + e_{d2}^2) 
\]  

(5.42)

\[
\alpha_2(\|x, e_d\|) = 2.271(x_1^4 + x_2^4 + e_{d1}^4 + x^4) \\
+ 1.136(x_1^2 + x_2^2 + e_{d1}^2 + x^2)
\]  

(5.43)

\[
\alpha_3(\|x, e_d\|) = 1.942 \times 10^{-6}(x_1^2 + x_2^2 + e_{d1}^2 + e_{d2}^2) 
\]  

(5.44)

\[
\sigma(\|d\|) = 4.151(d_1^4 + d_2^4) + 1.351(d_1^2 + d_2^2)
\]  

(5.45)

where \(d = [d_1, d_2]^T\) is the disturbance. Since the SDP problem is feasible, the system (5.31) with disturbance estimation error dynamics is ISS with ISS-Lyapunov function given by (5.41).
Figure 5.6: Disturbance estimation error profiles. Estimation errors remain bounded in the neighborhood of origin.

The ISS property of the closed-loop system is numerically validated with the disturbance \( d(t) = \begin{bmatrix} 10 + 2\sin(t) \\ 20 + 2\sin(t) \end{bmatrix} \) using the control law (5.15) with \( \chi(x) \) and \( \zeta(x) \) given in (5.32) and (5.36), respectively and NDOB gain (5.29). The initial state of the system is taken as \( x_0 = [10, 5]^T \) while the initial internal state of the observer is \( h_0 = [0, 0]^T \). Fig 5.4 shows the state trajectory for the given time-varying disturbances. Both the states converge rapidly towards origin and remain bounded which proves that the system is ISS. The disturbance estimates are able to track the periodic disturbance input as shown in Fig 5.5. The disturbance error is also bounded and close to the origin as seen from Fig 5.6. In the next chapter, the relative attitude tracking problem of spacecraft will be investigated using nonlinear disturbance observer based control.
Chapter 6

Robust disturbance observer based relative attitude tracking control of spacecraft using sum-of-squares programming

Attitude control of a spacecraft is critical to ensure the success of many space missions. During proximity operations, a chaser spacecraft is typically required to synchronize its attitude and angular velocity to those of the target to enable safe inspection and manipulation. During formation flying, attitude synchronization of multiple spacecraft is also required. The attitude synchronization or the tracking problem has been studied extensively under a wide range of control methodologies, including, hybrid attitude control [150], adaptive control [7], finite-time feedback control [38], Lyapunov based control [185], disturbance observer based sliding mode control [178] amongst others. During proximity operations, it is possible that the chaser spacecraft experiences disturbances such as gravity gradient torque. Furthermore, the target may be uncooperative and freely tumbling due to attitude control loss. The problem of attitude tracking with disturbances for an aircraft is studied in [178]. To ensure robustness against system uncertainties, a linear disturbance observer is combined with a nonlinear sliding mode controller to guarantee the stability of the system.

For spacecraft proximity operations, nonlinear disturbance observers (DOBs) based robust control has been proposed to compensate for model uncertainty and external disturbances [61 87 163 99 164 200]. Disturbance observers are desirable since the compensation control based on the estimates of the disturbance obtained from the observer can be directly added as a patch to a nominal feedback
control scheme [30]. For the purpose of this study, the focus is primarily on relative attitude tracking with disturbance torques acting on both the target and chaser spacecraft. It is assumed that the magnitude of target inertia uncertainties is smaller than the disturbance torque on the target. The goal of the robust control design is to track the attitude and angular velocity of the target and attenuate disturbances acting on the system.

A challenging feature of the attitude tracking error dynamics is that the external disturbance or uncertainty is typically coupled to the angular velocity and attitude error states which makes the synthesis of the DOB gain matrix challenging. Furthermore, the disturbances enters the system through a different channel resulting in a 'mismatch' condition. Existing literatures on DOB based control for relative position and attitude control of spacecraft make simplifying assumptions by considering the upper bounds on the disturbance to state mappings which makes the synthesis of DOBs straightforward [87, 164].

Differently, in this chapter, the proposed method leverages the polynomial nature of the tracking error dynamics to design an exponentially convergent DOB to compensate for the uncertainties and disturbances for general polynomial systems as discussed in Chapter 5. The observer gain synthesis is posed as a matrix sum-of-squares problem which can be be solved efficiently using semidefinite programming. The main contributions of this method are as follows: 1.) A systematic, computationally tractable approach leveraging sum-of-squares optimization is proposed for synthesis of nonlinear DOBs for relative attitude tracking of rigid spacecraft; 2.) The approach does not consider any approximation or upper bounds of the underlying dynamics; 3.) The proposed method is compared to conventional control schemes including sliding mode control and DOBs with simplified dynamics and shows superior control and tracking performance. The remainder of the brief is as follows: Section 6.1 introduces the attitude tracking problem along with the DOB design, the tracking control scheme is introduced in
Section 6.2 presents the numerical validation of the proposed method.

### 6.1 Relative attitude tracking and DOB design

Consider a relative proximity operation scenario where a chaser spacecraft is required to track the attitude of an uncooperative target spacecraft. The variables with subscript \((.)_c\) denote chaser variables, \((.)_t\) denote target variables, and \((.)_e\) denote the error variables. The attitude parameterization chosen are the classical Rodrigues parameters (CRP) denoted by \(\sigma\) while the angular velocity is denoted by \(\omega\). The CRP attitude parameterization is related to the rotation matrix as

\[
R(\sigma) = \frac{1}{1 + \sigma^T \sigma} \left( (1 - \sigma^T \sigma) E_{3 \times 3} - 2\sigma \times + 2\sigma \sigma^T \right) \quad (6.1)
\]

where \(R(\sigma) \in SO(3)\) is the rotation matrix. For simplicity, it is assumed that the moment of inertia of the chaser spacecraft is known and the uncertainty in the target moment of inertia (if any) is significantly smaller than the disturbance torques on the target. However, both the chaser and target are assumed to have time-varying disturbance torques acting on them. The chaser rotational kinematics and dynamics are expressed as

\[
\dot{\sigma}_c = G(\sigma_c) \omega_c \quad (6.2)
\]

\[
J_c \dot{\omega}_c = -\omega_c^\times J_c \omega_c + \tau_c + d_c \quad (6.3)
\]

where

\[
G(\sigma) = \frac{1}{2} \left( E_{3 \times 3} + \sigma^\times + \sigma \sigma^T \right) \quad (6.4)
\]

and where \(J_c \in \mathbb{R}^{3 \times 3}\) is the chaser moment of inertia, \(\tau_c \in \mathbb{R}^3\) are the control torques and \(d_c \in \mathbb{R}^3\) are the disturbance torques. Similarly, the target dynamics
are expressed as

$$\dot{\sigma}_t = G(\sigma_t)\omega_t$$ \hfill (6.5)\\
$$J_t\dot{\omega}_t = -\omega_t^\times J_t\omega_t + d_\tau$$ \hfill (6.6)

where $J_t \in \mathbb{R}^{3 \times 3}$ is the target moment of inertia and $d_\tau \in \mathbb{R}^3$ are the disturbance torques on the target. The relative error between the chaser and target variables can then be expressed as \[65\]

$$\sigma_e = \frac{\sigma_c - \sigma_t + \sigma_c^\times \sigma_t}{1 + \sigma_c^\times \sigma_t}$$ \hfill (6.7)\\
$$\omega_e = \omega_c - R\omega_t$$ \hfill (6.8)

Taking time derivative of the relative errors, we get

$$\dot{\sigma}_e = G(\sigma_e)\omega_e$$ \hfill (6.9)\\
$$J_c\dot{\omega}_e = J_c\dot{\omega}_c - J_cR\dot{\omega}_t - J_c\dot{R}\omega_t$$ \hfill (6.10)

where $R$ denotes the attitude error expressed using the rotation matrix. Substituting for the chaser and target angular accelerations

$$J_c\dot{\omega}_e = \tau - \omega_c^\times J_c\omega_c + d_c - J_cR\omega_c^\times \omega_t + J_cRJ_t^{-1}\omega_t - J_cRJ_t^{-1}d_\tau$$ \hfill (6.11)

The error dynamics can then be expressed by substituting $\omega_t$ using \[6.8\]

$$J_c\dot{\omega}_e = \tau + d_c - \omega_c^\times J_c\omega_c - J_cR(\omega_e)^\times R^T(\omega_c - \omega_e) + J_cR\left(J_t^{-1}(R^T(\omega_c - \omega_e))^\times J_tR^T(\omega_c - \omega_e) - J_t^{-1}d_\tau\right)$$ \hfill (6.12)

**Remark 1.** The uncertainty in the target parameters enters the error dynamics
through the term \[-J_c R J_t^{-1} \begin{bmatrix} E_{3 \times 3} \\ J_{t \times 3} \end{bmatrix} \begin{bmatrix} d_t \\ d_e \end{bmatrix}.\] Therefore, the disturbance to state mapping explicitly depends on the rotation matrix error \(R(\sigma_e)\).

**Remark 2.** The rotation matrix error \(R(\sigma_e) \in SO(3)\) is a compact manifold and can be upper bounded. Previous literature uses this property to design DOB for attitude tracking by considering an upper bound of the attitude error resulting in the state-disturbance mapping being an identity matrix \([163, 87, 164]\). The upper bound \(\max \|R\| = E_{3 \times 3}\) results in the mapping \[-J_c R J_t^{-1} \begin{bmatrix} E_{3 \times 3} \\ J_{t \times 3} \end{bmatrix} \begin{bmatrix} d_t \\ d_e \end{bmatrix}.\] Since the mapping is independent of states, the DOB design is simplified.

**Remark 3.** The disturbance and input enter through different channels, therefore there exist a mismatching condition in the system dynamics.

If the rotation matrix error is upper bounded as described in Remark \([7.21]\), the DOB design is straightforward. Since \(\begin{bmatrix} E_{3 \times 3} & -J_c R J_t^{-1} \end{bmatrix}\) is constant, full-rank and invertible, a suitable choice for the observer gain matrix can be \(-J_c R J_t^{-1} \begin{bmatrix} E_{3 \times 3} \end{bmatrix}^T\), which simplifies the observer design process. This approach commonly used in literature will be compared with our proposed polynomial DOB method in Section \([6.3]\).

For the attitude tracking problem introduced in \((6.12)\), we first note that the disturbance acts on the dynamics of \(\omega_e\) and \(\omega_c\) and is dependent on the rotation matrix through \(\sigma_e\). Thus, the attitude kinematics for \(\sigma_e\) can be ignored from the observed design. From the relative error dynamics equations, the disturbance to state mapping term \(g_2(x)\) in \((5.1)\) is expressed as

\[
g_2(\sigma_e) = \begin{bmatrix} 0_{3 \times 6} \\ 0_{3 \times 3} & E_{3 \times 3} \\ -J_c R J_t^{-1} & E_{3 \times 3} \end{bmatrix}
\]

\((6.13)\)
We seek a DOB gain matrix such that the disturbance estimation error is exponentially convergent. Using the expression for the rotation matrix in (6.1), this is mathematically expressed as

\[
\frac{l(\sigma_e, \omega_e, \omega_c)}{1 + \sigma_e^T \sigma_e} \begin{bmatrix}
0_{3 \times 6} \\
0_{3 \times 3} (1 + \sigma_e^T \sigma_e)E_{3 \times 3} \\
[\Upsilon(\sigma_e) (1 + \sigma_e^T \sigma_e)E_{3 \times 3}]
\end{bmatrix} > 0
\]  

(6.14)

where \(\Upsilon(\sigma_e) = -J_c \left( (1 - \sigma_e^T \sigma_e)E_{3 \times 3} + 2\sigma_e \sigma_e^T - 2\sigma_e^T \right)J_c^{-1}\). Note that the scalar term \(\frac{1}{1 + \sigma_e^T \sigma_e}\) is always positive and can be ignored from the equation above. For brevity, consider the auxiliary term \(\bar{g}_2(\sigma_e, \omega_e, \omega_c)\) given by

\[
\bar{g}_2(\sigma_e) = \begin{bmatrix}
0_{3 \times 6} \\
0_{3 \times 3} (1 + \sigma_e^T \sigma_e)E_{3 \times 3} \\
[\Upsilon(\sigma_e) (1 + \sigma_e^T \sigma_e)E_{3 \times 3}]
\end{bmatrix}
\]  

(6.15)

Thus, the following feasibility polynomial matrix sum-of-squares problem is solved using SOS programming

\[
\begin{align*}
\text{minimize} & \quad - \\
\text{subject to} & \quad l(\sigma_e, \omega_e, \omega_c)\bar{g}_2(\sigma_e) - \epsilon E \succeq 0
\end{align*}
\]  

(6.16)

where \(\epsilon > 0\). The choice of \(\epsilon\) directly impacts the resulting eigenvalues of the matrix in (6.14) and can be tuned to improve estimate convergence. Note that solving (6.16) can be computationally challenging. While posing the problem as an SOS problem in a computational optimization environment, it is not only required that the eigenvalues of the matrix are non-negative but symmetricity is also desired. Thus additional constraints have to be imposed to ensure that the matrix remains positive-semidefinite. This constraint can be alleviated using the
following proposition.

**Proposition 5.** The synthesis of the DOB design proposed in (6.16) can be computationally improved by solving the feasibility problem with the constraint

\[
l(\sigma_e, \omega_e, \omega_c)\tilde{g}_2(\sigma_e) + (l(\sigma_e, \omega_e, \omega_c)\tilde{g}_2(\sigma_e))^T - \epsilon E \succeq 0 \tag{6.17}
\]

*Proof.* The proof of the proposition is straightforward. The stability of the disturbance estimate error which is a time-varying system cannot be directly ascertained by the eigenvalues of the matrix \(A(t) = l(\sigma_e, \omega_e, \omega_c)\tilde{g}_2(\sigma_e)\). However, a sufficient condition to conclude stability is \(A(t) + A(t)^T \succ 0\). Consider a radially unbounded Lyapunov function

\[
V(e_d) = e_d^T e_d \tag{6.18}
\]

Taking the time derivative of \(V\)

\[
\dot{V}(e_d) = -e_d^T (A(t) + A(t)^T) e_d < 0 \tag{6.19}
\]

Furthermore,

\[
\begin{align*}
\dot{V}(e_d) & \leq -\lambda_{\text{max}} (A(t) + A(t)^T) V(e_d) \tag{6.20} \\
\dot{V}(e_d) & \leq -\lambda_{\text{max}} (A(t) + A(t)^T) \|e_d\|^2 \leq -\epsilon \|e_d\|^2 \tag{6.21}
\end{align*}
\]

where \(\lambda_{\text{max}}\) is the maximum eigenvalue of the matrix \((A(t) + A(t)^T)\). Since \(\lambda_{\text{max}}, \epsilon > 0\), the time-varying system \(\dot{e}_d = A(t)e_d\) is globally exponentially stable \(\[70\]\).

The nonlinearity in the disturbance mapping \(\tilde{g}_2(\sigma_e)\) is quadratic in \(\sigma_e\). In case alternate attitude parameterizations such as the modified Rodrigues parameters are chosen, the mapping would be quartic and therefore more computational challenging. Although a cubic monomial is ideal for the design of auxiliary vector
\( p_i(x) = c_i^T [1, \sigma_{e1}, \sigma_{e2}^2, \sigma_{e1}^3, ..., \sigma_{e2}, ..., \omega_{e1}, ..., \omega_{e3}^3] \) for \( i = 1, 2, ..., 6 \) so that the observer gain is an even degree polynomial matrix, we use a quadratic monomial for \( p_i(x) \) which is computationally more tractable and still satisfies Proposition 5. The decision variables are the coefficient vectors \( c_i \in \mathbb{R}^{324} \). Given the chaser moment of inertia matrix \( J_c = \text{diag}[100, 50, 100] \) and the chaser moment of inertia \( J_t = 2J_c \), the gain synthesis is posed as an SOS feasibility problem and solved using the MATLAB toolbox SOSTOOLS \[137\] with Sedumi \[161\] as the underlying SDP solver. Throughout this section, monomials with coefficients less than \( 10^{-5} \) have been omitted. The auxiliary vector \( p(\sigma_e, \omega_e) \in \mathbb{R}^6 \) are obtained as

\[
p_1(\sigma_e, \omega_e) = 1488\omega_{e1} + 3411\omega_{e1} - 118\sigma_{e2}\omega_{e3} + 118\sigma_{e3}\omega_{e2} + 93.4\sigma_{e3}\omega_{e2}
\]

\[
p_2(\sigma_e, \omega_e) = 1177\omega_{e2} + 3611\omega_{e2} + 281\sigma_{e1}\omega_{e3} - 281\sigma_{e3}\omega_{e1} - 140\sigma_{e1}\omega_{e3} + 140\sigma_{e3}\omega_{e1}
\]

\[
p_3(\sigma_e, \omega_e) = 1488\omega_{e3} + 3411\omega_{e3} - 118\sigma_{e1}\omega_{e2} + 118\sigma_{e2}\omega_{e1} - 93.4\sigma_{e1}\omega_{e2}
\]

\[
p_4(\sigma_e, \omega_e) = 1255\omega_{e1} - 1766\omega_{e1} - 2066\sigma_{e2}\omega_{e3} + 2066\sigma_{e3}\omega_{e2} + 2011\sigma_{e2}\omega_{e3} - 1855\sigma_{e3}\omega_{e2}
\]

\[
p_5(\sigma_e, \omega_e) = 1000\omega_{e2} - 1333\omega_{e2} + 1388\sigma_{e1}\omega_{e3} - 1388\sigma_{e3}\omega_{e1} - 1344\sigma_{e1}\omega_{e3} + 1344\sigma_{e3}\omega_{e1}
\]
\[ p_6(\sigma_e, \omega_e) = 1255\omega_c^3 - 1766\omega_e^3 - 2066\sigma_e\omega_e^2 + 2066\sigma_e^2\omega_e \\
+ 1855\sigma_e\omega_c^2 - 2011\sigma_e^2\omega_c \]

(6.27)

The gain matrix can then be computed as \( l(x) = \frac{\partial p(x)}{\partial x} \in \mathbb{R}^{6 \times 9} \).

### 6.2 Tracking control scheme

**Theorem 4.** Let the sliding surface be defined as

\[ s = \omega_e + \lambda \sigma_e \]

(6.28)

The goal of the composite controller is to track the disturbances and state error such that \( \omega_e \to 0 \), \( \sigma_e \to 0 \), and \( e_d \to 0 \) as \( t \to \infty \). Consider the relative kinematics and dynamics for tracking expressed in (6.12), the following control law guarantees asymptotic convergence of the state and disturbance estimate error

\[ \tau = \tau_{smc} - J_c \left( \begin{bmatrix} E_{3 \times 3} & -J_cRJ_t^{-1} \end{bmatrix} d \right) \]

(6.29)

where \( \tau_{smc} \) is the nominal SMC controller given by

\[
\tau_{smc} = J_c \left( -\lambda G(\sigma_e)\omega_e - Ks - \omega_c^x J_c\omega_c - J_cR(\omega_e)^x R^T(\omega_c - \omega_e) + J_cR(J_t^{-1}(R^T(\omega_c - \omega_e))^x J_t R^T(\omega_c - \omega_e)) \right)
\]

(6.30)

where \( \lambda , K > 0 \).

**Proof.** Consider the Lyapunov function

\[ V = \frac{1}{2} s^T s + e_d^T e_d \]

(6.31)
The time derivative of the Lyapunov function is given as

\[
\dot{V} = s^T \dot{s} - e_d^T (A(t) + A(t)^T)e_d
\] (6.32)

\[
\dot{V} = s^T (\dot{\omega}_e + \lambda G(\sigma_e) \omega_e) - e_d^T (A(t) + A(t)^T)e_d
\] (6.33)

Using the control law defined in (6.29) in (6.33)

\[
\dot{V} = s^T (-Ks - \left[ E_{3 \times 3} \quad -J_cRJ^{-1}_t \right] e_d) - e_d^T (A(t) + A(t)^T)e_d
\] (6.34)

**Remark 4.** Matrices \( K \) and \( \left[ E_{3 \times 3} \quad -J_cRJ^{-1}_t \right] \) admit constant upper bounds.

Consider the disturbance estimate error system where

\[
\| \dot{e}_d \| = \sqrt{\langle A(t)e_d, e_d \rangle + \langle e_d, A(t)e_d \rangle} \leq \sqrt{\lambda_{\text{max}}} \| e_d \| \tag{6.35}
\]

Thus, an upper bound on the time derivative of the Lyapunov function is given by

\[
\dot{V} \leq -\gamma_1 \| s \|^2 - \gamma_2 \| s \| \| e_d \| - \gamma_3 \| e_d \|^2
\] (6.36)

where \( \gamma_1, \gamma_2, \) and \( \gamma_3 \) denote the upper bounds on terms in (6.34), (6.36) can then be transformed as

\[
\dot{V} \leq -\left( \gamma_1 - \frac{\gamma_3}{2\sqrt{\gamma_2}} \right) \| \omega_e \|^2 - \left( \sqrt{\gamma_2} \| e_d \| - \frac{\gamma_3}{2\sqrt{\gamma_2}} \| \omega_e \| \right)^2
\] (6.37)

For \( \dot{V} \leq 0, \gamma_1 \geq \frac{\gamma_3}{4\gamma_2} \). Note that \( \gamma_1 \) denotes the maximum eigenvalue of the symmetric matrix \( K \). Therefore, with a sufficiently large gain, \( \dot{V} \leq 0 \) can be guaranteed. This implies \( V(t) \leq V(0) \). Since \( e_d \) is bounded by the design of the DOB, from (6.37), \( \omega_e, \sigma_e, \) and correspondingly \( R \) are bounded as well. The
closed-loop dynamics in presence of disturbances is

\[ J_c \ddot{\omega}_e = -K (\omega_e + \lambda \sigma_e) - \left[ E_{3 \times 3} - J_c R J_T^{-1} \right] e_d \quad (6.38) \]

Thus, \( \dot{\omega}_e \) is bounded as well. Taking the time derivative of \( \dot{V} \)

\[ \dot{\dot{V}} = \left( \dot{\omega}_e + \lambda G(\sigma_e) \omega_e \right)^T \left( \dot{\omega}_e + \lambda G(\sigma_e) \omega_e \right) \\
+ (\omega_e + \lambda \sigma_e)^T (\ddot{\omega}_e + \lambda \dot{G}(\sigma_e) G(\sigma_e) \omega_e^2 + \lambda G(\sigma_e) \dot{\omega}_e) \quad (6.39) \\
+ \dot{e}_d \dot{e}_d + \dot{\dot{e}}_d \dot{e}_d \]

Since \( \dot{e}_d \) converges exponentially to zero and \( \omega_e \) and \( \sigma_e \) are bounded, \( \ddot{e}_d \) is bounded as well. Thus, from (6.39), we conclude that \( \dot{V} \) is bounded as well. Therefore, using Barbalat’s lemma, we obtain that \( \omega_e \to 0, \sigma_e \to 0, \) and \( e_d \to 0 \) as \( t \to \infty \).

Thus, the composite control law in (6.29) yields global asymptotic stability.

6.3 Numerical results

To numerically validate the efficacy of the proposed observer and controller design, a robust tracking example is considered. Table 6.1 provides the parameters used in the study. Where \( \square \) denotes a square wave of given magnitude. The magnitude of disturbance torques on target is assumed to be larger than that on the chaser since the target does not have any on-board actuation. For a realistic tracking scenario, the effects of gravity gradient torque and torque produced via the solar radiation pressure and drag are added to the periodic disturbance torque expressed in Table 6.1. Although the resulting disturbances are fairly large in magnitude, these values are deliberately chosen to ascertain the performance of the proposed DOB design. The maximum gravity gradient torque, \( \tau_g = [\tau_{g1}, \tau_{g2}, \tau_{g3}]^T \) is modeled via
Table 6.1: Parameters used in the numerical simulation for relative attitude tracking

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Values</th>
</tr>
</thead>
<tbody>
<tr>
<td>$J_c$</td>
<td>diag[100,150,100]</td>
</tr>
<tr>
<td>$J_t$</td>
<td>diag[200,300,200]</td>
</tr>
<tr>
<td>$\sigma_c(t = 0)$</td>
<td>$\begin{bmatrix} 0 &amp; 0 &amp; 0.1 \end{bmatrix}^T$</td>
</tr>
<tr>
<td>$\omega_c(t = 0)$</td>
<td>$\begin{bmatrix} 0 &amp; 0 &amp; 0 \end{bmatrix}^T$</td>
</tr>
<tr>
<td>$\sigma_e(t = 0)$</td>
<td>$\begin{bmatrix} \pi/3 &amp; -\pi/2 &amp; \pi/2 \end{bmatrix}^T$</td>
</tr>
<tr>
<td>$\omega_e(t = 0)$</td>
<td>$\begin{bmatrix} 0 &amp; 0 &amp; 0 \end{bmatrix}^T$</td>
</tr>
<tr>
<td>$d_c(t)$</td>
<td>$\begin{bmatrix} 3 \cos(\pi t/5) \ 2 \cos(\pi t/10) \times 10^{-3} \ 9 \cos(\pi t/10) \end{bmatrix}$</td>
</tr>
<tr>
<td>$d_r(t)$</td>
<td>$\begin{bmatrix} 2 \sin(\pi t/10) + 0.1 \uplus \pi(t/5) \ 2 \sin(\pi t/10) + 0.3 \uplus \pi(t/10) \end{bmatrix} \times 10^{-3}$</td>
</tr>
<tr>
<td>$\lambda$</td>
<td>$0.125 E_{3x3}$</td>
</tr>
<tr>
<td>$K$</td>
<td>$0.2 E_{3x3}$</td>
</tr>
</tbody>
</table>

where $\mu$ is the gravitational parameter, $r$ is the radius of the spacecraft orbit, and $I_1, I_2, I_3$ are the components of the moment of inertia of the spacecraft. The maximum torque due to solar radiation pressure is computed as

$$ \tau_{srp} = \frac{F_s}{c} A_s (1 + q) (C_p - C_g) $$

where $F_s = 1367$ W/m$^2$ is the solar constant, $c$ is the speed of light, $A_s$ is the surface area of the spacecraft facing the Sun, $C_p$ and $C_g$ denote the center of solar pressure and gravity, respectively, and $q$ is the reflectance factor. Finally
the torque produced due to atmospheric drag is given as

$$\tau_d = \frac{1}{2} \rho C_D A V^2 (C_{pa} - C_g)$$  \hspace{1cm} (6.44)

where $\rho$ is the atmospheric density, $C_D$ is the drag coefficient, $V = \sqrt{\mu/r}$ is the orbital velocity of the spacecraft, $A$ is the surface area normal to the drag, and $C_{pa}$ denotes the center of air pressure. Note that however, the magnitude of these torques are of the order of $10^{-4}$ Nm and hence are quite small. Fig. 6.1 shows the time profile of the relative attitude error in terms of the classic Rodrigues parameters. The errors converge within 70 s. Fig. 6.2 illustrates the relative angular velocity trajectory. Although the initial error is close to zero, there is an increase
in the angular velocity within the first 5 s after which the angular velocities decay to zero. Fig. 6.3 shows the torque profiles. The control torques converge to the vicinity of origin in 60 s.

In Figs. 6.4, 6.5, and 6.6, the time profile of the disturbance torques on the target spacecraft and it’s estimate is provided. It is observed that within the first one second, the estimates are able to track the time varying torques with very low error. Fig. 6.7, 6.8, and 6.9 illustrates the disturbance and estimates on the chaser spacecraft. The deviations observed in the estimates is higher within the first 1 s but they rapidly decay and good tracking performance is observed. Overall, the performance of the DOB with a nominal sliding mode
Figure 6.5: Disturbance torque on target spacecraft and it’s estimate in body frame $y$ axis

Figure 6.6: Disturbance torque on target spacecraft and it’s estimate in body frame $z$ axis

Figure 6.7: Disturbance torque on chaser spacecraft and it’s estimate in body frame $x$ axis
Figure 6.8: Disturbance torque on chaser spacecraft and its estimate in body frame $y$ axis.

Figure 6.9: Disturbance torque on chaser spacecraft and its estimate in body frame $z$ axis.
controller is very promising. The speed of convergence for the observer depends on the coefficients of the observer gain matrix which are tuned using the term $\epsilon$ in (6.17). However, from Lyapunov analysis, we find that coefficients with higher magnitude in the observer gain matrix $l(\sigma, \omega_e, \omega_c)$ affect the term $\gamma_2$ that need to be compensated with a sliding mode gain values as seen from (6.37) to ensure that Theorem 4 holds. Overall, the results illustrate that the proposed polynomial NDOB based controller can not only guarantee the stability of system but in addition, accurately estimate the external disturbances, such that the relative attitude tracking can be successfully executed in the presence of large disturbance torque.

The superior performance of the DOB based control is illustrated in Fig. 6.10 via a net torque magnitude comparison with a nominal sliding mode control (SMC) scheme without disturbance observation expressed in (6.30) and an SMC with the disturbance observer obtained from approximating the system dynamics as discussed in Remark 7.21 and using the same composite control law in (6.29). Compared to the nominal SMC scheme and the approximate NDOB based controller, the polynomial NDOB requires less control effort to stabilize the system, as shown in Table 6.2. In comparison, the approximate NDOB augmented SMC method is observed to have higher torque magnitude than both controllers. In addition, the performance of the polynomial and approximate NDOB methods is analyzed through the disturbance estimate error, $e_d$. In Fig. 6.11 the disturbance error estimates are illustrated. The polynomial NDOB shows significantly better disturbance tracking performance, where the magnitude of the estimate error is approximately $10^{-4}$ at most times. On the other hand, the approximate NDOB based controller fails to optimally track the disturbance and the error magnitude is above $10^{-3}$ Nm. Furthermore, large observer gains are required to track the disturbance for the approximate NDOB which in turns degrades the controller performance as observed in Fig. 6.10.
Figure 6.10: Control magnitude comparison between nominal SMC, SMC augmented with the polynomial NDOB, and SMC augmented with approximate NDOB

<table>
<thead>
<tr>
<th>Controller</th>
<th>Time integral of torque magnitude (Nm)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nominal SMC</td>
<td>$8.87 \times 10^3$</td>
</tr>
<tr>
<td>Approximate NDOB with SMC</td>
<td>$8.98 \times 10^3$</td>
</tr>
<tr>
<td>Polynomial NDOB with SMC</td>
<td>$7.62 \times 10^3$</td>
</tr>
</tbody>
</table>

Table 6.2: Comparison of controller performance

Figure 6.11: Disturbance error magnitude comparison between polynomial NDOB and NDOB with approximate dynamics
Chapter 7
Iterative feasible solutions for nonlinear optimal control problems using DC programming and polynomial optimization

In Chapter 2 convex optimization based approaches for solving nonlinear optimal control problems are briefly discussed. Using direct methods, the optimal control is transcribed and solved as a static optimization. Although time marching and pseudo-spectral methods have been practically implemented [69] and commercial solvers such as GPOPS [133] and DIDO [144] exist, two significant challenges are required to be tackled in aerospace guidance and control.

• First, there are often no bounds available on the computational time and effort required.

• Tractability can also be challenging in the sense that a bad initial guess can lead to numerical divergence of the solution.

These drawbacks make the applicability of nonlinear programming based transcription methods in real-time scenarios challenging. On the other hand, convex optimization can be reliably be solved in polynomial time. Iterative or sequential convex programming based approaches to solve optimal control problems involve solving a series of simpler convex programs till convergence is achieved. Such methods have been applied to a range of challenging guidance and control problems including planetary entry [97, 182], rocket landing [95], orbit transfer [181], proximity operations [101], space robot motion planning [108] among others. The main operating principle behind most approaches leveraging convex
programming is linearizing the state dynamics and convexifying the non-convex inequality constraints. This results in a convex subproblem assuming a convex cost function. To ensure that linearization does not result in an infeasible convex problem, virtual control type terms can be introduced \[105\]. To mitigate the risk of unboundedness, a trust region constraint commonly seen in sequential quadratic programming methods is typically imposed. Using a penalty based approach, the problem is iteratively solved until convergence is achieved. Such class of methods have been numerically validated for quadrotor maneuvers in presence of obstacles \[168\], and model predictive control \[104\]. Wang et al. \[177\] combine the advantages of pseudo-spectral discretization and sequential convex optimization to design optimal guidance laws for fuel-optimal rocket landing problems in a receding horizon setting. This method also implements linearized dynamics and constraints in a trust region framework.

A disadvantage of the linearized trust region, penalty based methods proposed above is the feasibility of the iterates. Most methods only guarantee feasibility of the solutions when they converge. For highly constrained, challenging problems, the mission may require early termination of the optimal control algorithm and recover a sub-optimal but feasible solution. Using general pseudo-spectral based methods or iterative relaxed convex solutions, this is not possible as the iterates are often in-admissible and convergence is non-monotonic, meaning, that the objective function cost may increase between iterations. Zhang et al. \[198\] address the iterative feasibility challenge by representing the optimization problem in the framework of the Convex-Concave procedure \[192\], a specialized method in Difference of Convex (DC) programming \[60\]. Under the assumption that the initial guess is feasible, the admissibility of the iterates is guaranteed in this method. Furthermore, the global convergence of the algorithm is proved under mild assumptions. Although the method proposed is general in \[198\], only concave inequality constraints pertaining to obstacle avoidance are studied. More
importantly, how to tractably numerically obtain difference of convex functions decomposition is not discussed. More recently, Virgili-Llop and Romano [175] also propose another variant of the recursively feasibly sequential convex programming method with linear dynamics and apply it to the spacecraft reorientation problem. The method proposed is similar in spirit to the technique discussed and studied in this paper. However, contrary to our approach, the key idea behind maintaining recursive feasibility of the iterates is the inner convex approximation of the non-convex constraints using Taylor expansions. This can be understood as a higher order regularization based on the convexification of the higher order (greater or equal to order 3) terms of a Taylor series expansion.

In this chapter, we propose an iterative method for solving nonlinear optimal control problems using convex optimization assuming that the state dynamics is linear. The method works for general non-convex constraints without restriction on the type of path constraints. By representing the inequality path constraints as difference of convex functions, the convex-concave procedure is implemented to iteratively solve the transcribed optimization problem. The main contributions of the method are: 1.) We propose a sequential convex approach to solve optimal control problems with non-convex path constraints with guaranteed feasibility assuming a feasible initial guess without requiring trust region constraints; 2.) Using recent advances in decomposition of polynomials as the difference of convex sum-of-squares (SOS) polynomials [6], we provide a systematic and tractable way to deal with non-convex path constraints such as obstacle avoidance; 3.) We provide convergence proofs and solve an anytime feasible and sub-optimal problem for a spacecraft relative guidance scenario in cluttered environments. The remainder of the chapter is as follows, Section 7.1 introduces the general nonlinear optimal control problem and it’s transcription along with the DC programming approach to solve the optimal control iteratively. Theoretical proofs for convergence is provided in Section 7.2 with theoretical proofs on convergence; Section 7.3 introduces
the optimal relative spacecraft guidance problem with numerical validation of the approach.

7.1 Problem formulation

Consider a generic continuous optimal control problem given below:

$$\begin{align*}
\text{minimize} & \quad \int_{t_0}^{t_f} H(t, x(t), u(t)) + M(t_0, t_f, x(t_f)) \\
\text{subject to} & \quad \dot{x}(t) = f(t, x(t), u(t)) \\
& \quad C(t, x(t), u(t)) \leq 0 \\
& \quad \Phi(x(t_f), u(t_f)) \leq 0
\end{align*}\tag{7.1}$$

where, the cost function is expressed in the Bolza form, and subjected to dynamics represented by $f(t, x(t), u(t))$, path constraints $C(t, x(t), u(t))$ and terminal constraints $\Phi(x(t_f), u(t_f))$. The problem expressed in Eq. 7.1 is infinite-dimensional. To practically solve this problem, we can transcribe or convert the infinite-dimensional problem into a finite-dimensional approximation. This can be undertaken in three major steps [16]:

1. Convert the dynamical system into a problem with finite number of variables. For example: using pseudospectral [41] or time-marching methods [141].

2. Solve the finite-dimensional problem using nonlinear optimization.

3. Assess the accuracy and repeat the transcription process to improve performance if necessary.

Due to challenges in obtaining optimal solutions in near-real time, methods based on convex relaxations have gained attention. Sequential convex programming (SCP) methods have been proposed as a viable alternative to transcription based
nonlinear programming approach in solving optimal control problems. While several variants of SCP have been proposed, the approach typically solves a sequence of relaxed convex problems iteratively till convergence is achieved. Penalty methods allow constrained optimization problem to be solved as unconstrained optimization problem by augmenting the objective function with a penalty function with an associated penalty parameter. This ensures that the problem remains feasible as long as the joint state and control bounds are respected. A simple penalty method is expressed as

$$\minimize_{y \in \mathbb{R}^n} J(y) + \lambda(v(\Gamma(y)))$$

subject to $|y - y_k| \leq \rho$ (7.2)

where $J(y) : \mathbb{R}^n \rightarrow \mathbb{R}$ is the original objective function of the constrained optimal control problem in discrete form, $\lambda \in \mathbb{R}_{>0}$ and $v(.) : \mathbb{R}^n \rightarrow \mathbb{R}$ are the penalty parameter and penalty function, respectively, and $\Gamma(y) : \mathbb{R}^m \rightarrow \mathbb{R}^n$ denote the linearized equality and convexified inequality constraints which include the state dynamics and path constraints. For a sufficiently large value of $\lambda$, the solution of the unconstrained optimization problem is equal to the constrained problem. To ensure that the solution does not diverge, a trust region constraint parametrized by radius $\rho$ is used, where $y_k$ denotes the solution at the previous iteration. Note that due to linearization of dynamics and path constraints with the penalty implementation, the solution at intermediate iterations may not be feasible. Furthermore, the objective function may converge non-monotonically to the local optimum solution. For highly constrained scenarios where near real-time solutions are desirable, it is beneficial to use an approach that allows an early termination of the iterative algorithm where the solution is at least feasible and naturally sub-optimal. To this end, a particularly promising approach is the DC programming method which is discussed below.
7.1.1 DC programming

The Difference of convex function (DC) algorithm is one of several methods to solve non-convex optimization problems. A function $f : \mathbb{R}^n \rightarrow \mathbb{R}$ is said to be a difference of convex (DC) function if there exists convex functions $g$ and $h : \mathbb{R}^n \rightarrow \mathbb{R}$ such that $f = g - h$. DC problems have the form

$$\begin{align*}
\text{minimize} & \quad g_0(x) - h_0(x) \\
\text{subject to} & \quad g_i(x) - h_i(x) \leq 0, \quad i = 1, \ldots, m
\end{align*}$$

(7.3)

The class of DC functions is quite broad, which includes every twice differentiable function with a bounded Hessian [56]. DC problems arise in diverse applications and areas including feedback control [24], machine learning [86] and statistics [170]. Traditionally, the approach to solve DC programs can be broadly classified into global and local methods. Global methods such as branch and bound [85] are quite effective but can be slow in practice. On the other hand, locally optimal solutions to DC problems can be obtained using heuristic algorithms such as the convex-concave procedure (CCP) [192]. In the basic version of the CCP procedure, the concave part of the objective and inequality constraints are replaced by convex upper bounds and the resulting problem is solved iteratively until convergence is achieved. This is shown in the algorithm below Note that

**Algorithm 2** Convex-Concave Procedure

1: **Given**: Initial feasible point $x_0$, $k := 0$
2: while convergence not achieved do
3: Convexify $\hat{h}_i(x, x_k) \triangleq h_i(x_k) + \nabla h_i(x_k)^T(x - x_k)$ for $i = 0, 1, \ldots m$
4: Solve
$$\begin{align*}
\text{minimize} & \quad g_0(x) - \hat{h}_0(x, x_k) \\
\text{subject to} & \quad g_i(x) - \hat{h}_i(x, x_k) \leq 0, \quad i = 1, \ldots, m
\end{align*}$$
5: Update iteration $k := k + 1$
6: end while

Algorithm 2 requires a feasible initial guess. In [93], the infeasibility of the initial
guess is addressed in a penalty framework. The problem is relaxed by adding slack variables to the constraints, $g_i(x) - \hat{h}_i(x, x_k) \leq s_i$ and the sum of the constraint violations are penalized by augmenting the objective function. A distinct advantage of the CCP is that it does not require trust region constraints typically seen in other methods such as sequential quadratic programming. In addition, in the SQP method, a quadratic program is solved with linear constraints. Therefore, all the information above the second order is lost during the iterations. On the contrary, the CCP retains the convexity of the first part and only linearizes the concave portion of the objective and inequality constraints.

### 7.1.2 Optimal control with linear dynamics and non-convex path constraints

Consider the continuous optimal control problem shown in Eq. 7.1. Using either time-marching or pseudo-spectral discretization, the continuous optimal control can be transcribed into a static optimization problem. Let the underlying system dynamics be linear. In concise form, this is expressed as

$$
\begin{align*}
\text{minimize} & \quad f_0(y) \\
\text{subject to} & \quad f_i(y) \leq 0, \quad i = 1, \ldots, m \\
& \quad py + s = 0
\end{align*}
$$

(7.4)

where $y = [x, u]$ contains both the state and control as the decision variables, $f_0(y)$ is the discretized objective function, the linear equality constraints denote the discretized state dynamics, and the inequality path constraints are expressed via $f_i(y)$. The equality constraint represents the linear dynamics and is linear. In these cases, the main source of non-convexity arises from the non-convex path constraints. For spacecraft proximity operations, such constraints can include keep-out zones, obstacle avoidance among others. While DC decomposition of
functions is a known result, specific results on how to obtain such decompositions have been limited. A universal DC decomposition technique exploits the bounded Hessian property of the function and proposes the following DC decomposition

\[ f(x) = \left( \frac{1}{2} \rho^* \|x\|^2 \right) - \left( \frac{1}{2} \rho^* \|x\|^2 - f(x) \right) \]  

(7.5)

where \( \rho^* \) is a constant satisfying \( \rho^* \geq \max_x \rho(\nabla^2 f(x)) \). However, this decomposition may not be optimal. Furthermore, in order to calculate \( \rho^* \), the spectral radius of the hessian of the function needs to be computed which can be computationally challenging for highly non-convex functions. In Eq. (7.5) a possible decomposition is shown based on the spectral radius of the hessian of the function \( f(x) \). Naturally, the decomposition is not unique. For any decomposition, \( f = g - h \), \( f = g - p - h + p \) is another equivalent decomposition. This paves the way for the question: how to obtain an optimal decomposition of a given non-convex function?

**Definition 3.** Let \( y = [y_1, ..., y_n]^T \) be a vector of variables. A polynomial \( b(x) \) is said to be SOS-convex if \( y^T H_{b(x)} y \) is convex for all \( x \) and \( y \) where \( H_{b(x)} \) denotes the Hessian of \( b(x) \) [80].

Instead of computing convex functions \( g \) and \( h \) such that \( f = g - h \), it is possible to make the problem computationally tractable by looking at the subset of convex functions \( g \) and \( h \) that are also sum-of-squares. This is made possible by posing the problem as a sum-of-squares problem which can be solved efficiently using semidefinite programming. The feasibility problem to find the
decomposition of \( f(x) \) is given by [6]

\[
\begin{align*}
\min_{g,h} & - \\
\text{subject to} & f = g - h \\
& z^T H_g(x) z \succeq 0 \\
& z^T H_h(x) z \succeq 0
\end{align*}
\]

where \( z \in \mathbb{R}^n \). Note that the non-convex constraint \( f(x) \) is convexified at a given iterate \( x_k \) as \( g(x) - \left( h(x_k) + \nabla h(x_k)^T (x - x_k) \right) \). An optimal decomposition for the polynomial \( f(x) \) is to compute \( h(x) \) such that it is as close to an affine function as possible around the iterate \( x_k \). This is mathematically expressed as [6]

\[
\begin{align*}
\min_{g,h} & \quad \text{Tr} \, H_h(x_k) \\
\text{subject to} & f = g - h \\
& z^T H_g(x) z \succeq 0 \\
& z^T H_h(x) z \succeq 0
\end{align*}
\]

where \( \text{Tr} \) denotes the trace. Eq. [7.7] computes \( g \) and \( h \) such that \( h(x) \) minimum average curvature around the point \( x_k \). Alternatively, it is possible to minimize the worst case curvature by minimizing \( \lambda_{\text{max}} H_h(x_k) \), where \( \lambda_{\text{max}} \) is the maximum eigenvalue of the Hessian of \( h(x) \) evaluated at point \( x_k \). Another notion in DC decomposition is that of undominated decomposition [23].

**Definition 4.** A \( g \) be a DC decomposition of \( f \), that is, \( g \) is convex and \( f - g \) is convex. A function \( \bar{g} \) is said to dominate \( g \) if \( g - \bar{g} \) is convex and non-affine. A DC decomposition \( g \) of \( f \) is undominated if no other DC decomposition of \( f \) dominates \( g \).
The undominated decomposition problem is expressed as

\[
\begin{align*}
\min_{g,h} & \quad \frac{1}{A_n} \int_{S^{n-1}} \text{Tr} H_g d\sigma \\
\text{subject to} & \quad f = g - h \\
& \quad z^T H_{g(x)} z \succeq 0 \\
& \quad z^T H_{h(x)} z \succeq 0
\end{align*}
\]

where \( A_n = \frac{2^n}{\Gamma(n/2)} \) is a normalization constant, \( \Gamma(n/2) \) is the gamma function, and \( S^{n-1} \) denotes the unit sphere in \( \mathbb{R}^n \).

The promising feature with the decomposition methods shown in Eqs. 7.6-7.8 is that they can be posed as sum-of-squares problems and solved using semidefinite programming.

### 7.2 Optimal control algorithm and convergence proof

Using the DC decomposition techniques mentioned above, an iterative scheme to solve the transcribed optimal control problem in Eq. 7.4 is solved via the following algorithm

**Algorithm 3 Iterative optimal control algorithm**

1. **Given:** Initial feasible trajectory \( y_0 = [x_0, u_0] \), \( k := 0 \)
2. **while** \( \|f_0(y_k) - f_0(y_{k-1})\| \geq \beta \) **do**
3. **Decompose non-convex inequality constraint and linearize concave part in Eq. 7.4**

\[
\hat{f}_i(y, y_k) \triangleq g_i(y) - \left( h_i(y_k) + \nabla h_i(y_k)^T (y - y_k) \right) \text{for } i = 0, 1, \ldots m
\]

(7.9)

4. **Solve**

\[
\begin{align*}
\min_{y} & \quad f_0(y) \\
\text{subject to} & \quad py + s = 0 \\
& \quad g_i(y) - \left( h_i(y_k) + \nabla h_i(y_k)^T (y - y_k) \right) \leq 0, \quad i = 1, \ldots, m
\end{align*}
\]

(7.10)

5. **Update iteration** \( k := k + 1 \)
6. **end while**
Lemma 2. The function $\hat{f}_i(y, y_k)$ is an inner convex approximation of the original non-convex constraint function $f_i(x)$, for $i = 0, 1, ..., m$ and satisfies

\begin{align*}
  f_i(y) &\leq \hat{f}_i(y, y_k) & (7.11) \\
  f_i(y_k) &\leq \hat{f}_i(y_k, y_k) & (7.12) \\
  \frac{\partial f_i(y_k)}{\partial y_j} &\leq \frac{\partial \hat{f}_i(y_k, y_k)}{\partial y_j} & (7.13)
\end{align*}

Proof: Let the solution to the convexified problem in Eq. 7.10 be denoted as $y_{k+1}$. Since $y_{k+1}$ is an optimal solution to the convexified problem, it satisfies the inequality constraint

\begin{equation}
  g_i(y_{k+1}) - h_i^l(y_{k+1}, y_k) \leq 0, \quad \forall i = 1, 2, ..., n
\end{equation}

where $h_i^l(y_{k+1}, y_k) = h_i(y_{k+1}) + \nabla h_i(y_k)^T (y_{k+1} - y_k)$. Evaluating the original non-convex constraint in Eq. 7.4 at $y_{k+1}$

\begin{equation}
  g_i(y_{k+1}) - h_i(y_{k+1}), \quad \forall i = 1, 2, ..., n
\end{equation}

Taking second order Taylor expansion of $h(y_{k+1})$ in Eq. 7.15

\begin{equation}
  g_i(y_{k+1}) - h_i^l(y_{k+1}, y_k) - \tilde{h}(y_{k+1}, y_k)
\end{equation}

Since $h_i(y)$ is a convex function, $H_{h_i}(y) \succ 0$ and therefore $\tilde{h}(y_{k+1}, y_k) \geq 0$. This results in the following inequality

\begin{equation}
  g_i(y_{k+1}) - h_i(y_{k+1}) \leq g_i(y_{k+1}) - h_i^l(y_{k+1}, y_k) - \tilde{h}(y_{k+1}, y_k) \leq 0
\end{equation}
Thus, we have

\[ f_i(y_{k+1}) \leq \hat{f}(y_{k+1}, y_k) - \tilde{h}(y_{k+1}, y_k) \]  

(7.18)

This completes the proof for Eq. 7.11 in the lemma. The proof for Eqs. 7.12-7.13 is trivial. Evaluating \( \hat{f}(y, y_k) \) and \( \frac{\partial \hat{f}(y, y_k)}{\partial y_j} \) at point \( y_k \) returns the original nonlinear function and its gradient respectively. \( \square \)

**Lemma 3.** The optimal solution \( y_{k+1} \) at iteration \( k+1 \) for the convexified problem in Eq. 4 is feasible for the original non-convex problem expressed in Eq. 7.4

**Proof:** To ensure dynamics and path constraint feasibility in Eq. 7.4 we require

\[
\begin{align*}
  f_i(y_{k+1}) &= g_i(y_{k+1}) - h_i(y_{k+1}) \leq 0, \quad i = 1, \ldots, m \\
p y_{k+1} + s &= 0
\end{align*}
\]  

(7.19) \hspace{1cm} (7.20)

Eq. 7.20 refers to the linear dynamics and is automatically satisfied for Eq. 7.4. For Eq. 7.19 we use the following property: Considering that \( h_i(y) \) is a twice differentiable convex function, a quadratic upper bound exists and is expressed as \[ 17 \]

\[
h_i(y) \leq h_i(y_k) + \nabla h_i(y_k)^T(y - y_k) + \frac{M}{2} \|y - y_k\|^2
\]

(7.21)

where the above expression holds for any \( y_k \) and \( M \geq \max_y \nabla^2 h(y) \). Using the upper bound of \( h_i(y) \) at point \( y_{k+1} \) in Eq. 7.19

\[
\begin{align*}
g_i(y_{k+1}) - h_i(y_{k+1}) &\leq g_i(y_{k+1}) - h_i(y_k) - \nabla h_i(y_k)^T(y_{k+1} - y_k) - \frac{M}{2} \|y_{k+1} - y_k\|^2 \\
g_i(y_{k+1}) - h_i(y_{k+1}) &\leq g_i(y_{k+1}) - \hat{f}(y_{k+1}) - \frac{M}{2} \|y_{k+1} - y_k\|^2 \leq 0
\end{align*}
\]

(7.22) \hspace{1cm} (7.23)
Note that $\hat{f}(y_{k+1}) \leq 0$ are the convexified path constraints and are always satisfied since the point $y_{k+1}$ is feasible/optimal. Furthermore $M > 0$, which implies that the nonconvex path constraints expressed in Eq. 7.4 are satisfied. Note that we can also directly prove Eq. 7.19 using the inner convex approximation argument in Lemma 2. This completes the proof. 

**Lemma 4.** The iterative Algorithm 3 is a descent (monotone) algorithm.

*Proof:* Consider $f_0(y)$ as an arbitrary non-convex cost function. The DC decomposition of $f_0(y)$ is given as $f_0(y) = g_0(y) - h_0(y)$.

Let the solution to the convexified problem be given by $y_{k+1}$. The objective function in Eq. 4 is then expressed as

$$g_0(y_{k+1}) - h_{l0}(y_{k+1}, y_k) \tag{7.24}$$

where $h_{l0}(y_{k+1}, y_k) = h_0(y_{k+1}) + \nabla h_0(y_k)^T(y_{k+1} - y_k)$. Thus,

$$g_0(y_{k+1}) - h_{l0}(y_{k+1}, y_k) \leq g_0(y_{k+1}) - h_{l0}(y_k, y_k) \tag{7.25}$$

Thus, for the non-convex objective function, the following inequality holds

$$g_0(y_{k+1}) - h_0(y_{k+1}) \leq g_0(y_{k+1}) - h_{l0}(y_{k+1}, y_k) \leq g_0(y_k) - h_0(y_k) \leq g_0(y_k) - h_{l0}(y_{k+1}, y_k) \tag{7.26}$$

This completes the proof. 

**Theorem 5.** The fixed point of the sequence generated by the iterative algorithm is a KKT point to the original non-convex problem.
proof: Suppose $y^*$ is the optimal solution obtained from the converged sequence in Algorithm 3. The Lagrangian for the convexified problem is given as

$$L(\lambda, \mu) = f_0(y) + \sum_{i=1}^{m} \lambda_i(g_i(y) - h_i(y, y_k)) + \mu^T(p y + s)$$

where $\lambda, \mu$ are the Lagrange multipliers. The KKT conditions for the convexified problem is then expressed as

$$\nabla L(\lambda, \mu) = \nabla f_0 + \sum_{i=1}^{m} \lambda_i(\nabla g_i(y) - \nabla h_i(y, y_k))$$

$$\lambda_i(g_i(y) - h_i(y, y_k)) = 0$$

$$\lambda_i \geq 0$$

Since, $y^*$ is the optimal solution for the problem, substituting for $y^*$ in $y$ and $y_k$, we obtain

$$\nabla L(\lambda, \mu) = \nabla f_0 + \sum_{i=1}^{m} \lambda_i(\nabla g_i(y^*) - \nabla h_i(y^*, y^*))$$

$$\lambda_i(g_i(y^*) - h_i(y^*, y^*)) = 0$$

$$\lambda_i \geq 0$$

Note that since $\nabla h_i(y^*, y^*) = \nabla h(y^*)$ and $h_i(y^*, y^*) = h(y^*)$ from Lemma 2, the point $y^*$ satisfies the KKT conditions for the original problem in Eq. 7.4 as well. This completes the proof.

7.3 Numerical demonstration of optimal relative spacecraft guidance

The iteratively feasible sequential convex programming approach is studied using an optimal spacecraft guidance problem. The dynamics of the chaser spacecraft
in a circular orbit in proximity of a target in a circular orbit is expressed using the Clohessy-Hill-Wiltshire equations. The dynamics are given as

\[
\begin{align*}
\ddot{x} &= 3n^2 x + 2x\dot{y} \\
\dot{y} &= -2n\dot{x} \\
\ddot{z} &= -n^2 z
\end{align*}
\]  

(7.34) (7.35) (7.36)

where \( n = \sqrt{\frac{\mu}{a^3}} \) is the orbital rate, \( \mu \) is the gravitational parameter, and \( a \) is the radius of the circular orbit. The key challenge in finding the optimal guidance law is the non-convex obstacle avoidance constraint. Using simplified circular/spherical shape of the obstacle, concave inequality constraints are used in [198] to account for obstacle avoidance. However, this assumption does not work with non-convex obstacles and convex hull approximations of the obstacles may not be optimal. The optimal guidance problem in discrete domain is expressed as

\[
\begin{align*}
\text{minimize}_{x,u} & \sum_{k=0}^{N} \eta_k \\
\text{subject to} & \quad X_{k+1} = AX_k + BU_k \\
& \quad \|U_k\| \leq \eta_k \\
& \quad d_k^t U_k \leq \|U_k\| \cos \theta \\
& \quad \|U_k\| \leq U_{max} \\
& \quad -x_k^4 - y_k^4 - z_k^4 + x_k y_k z_k^2 - x_k^2 y_k z_k + 200 \leq 0 \quad (a) \\
& \quad - (x_k^2 - y_k^2)^2 - z_k^4 + 75 \leq 0 \quad (b) \\
& \quad - (z_k^2 - y_k^2)^2 - x_k^4 + 1 \leq 0 \quad (c) \\
& \quad x_0 = x_0, x_N = x_f
\end{align*}
\]  

(7.37)

The objective of the guidance problem is to minimize the total control norm which in discrete domain is expressed as \( \sum_{k=0}^{N} \|U_k\| \). Although the objective is
Table 7.1: Non-convex constraint decomposition

<table>
<thead>
<tr>
<th>Constraint</th>
<th>Undominated solution</th>
</tr>
</thead>
<tbody>
<tr>
<td>$a := -x_k^4 - y_k^4 - z_k^4 + x_k y_k z_k^2 - x_k^2 y_k z_k + 200$</td>
<td>$g := 0.583x_k^4 + 0.5y_k^4 + 0.75y_k x_k^2 + 0.5z_k x_k$</td>
</tr>
<tr>
<td></td>
<td>$+ 0.5z_k^2 x_k^2 + 0.75z_k^2 y_k^2 - 0.5z_k y_k x_k^2 + 0.5z_k^2 y_k x_k$</td>
</tr>
<tr>
<td></td>
<td>$+ 1.588z_k^4 + 0.5z_k y_k x_k^2 - 0.5z_k^2 y_k x_k$</td>
</tr>
<tr>
<td>$b := -(x_k^2 - y_k^2)^2 - z_k^4 + 75$</td>
<td>$g := 0.33x_k^4 + 0.33y_k^4 + 2y_k x_k^2$</td>
</tr>
<tr>
<td></td>
<td>$h := -75 + 1.33x_k^4 + 1.33y_k^4$</td>
</tr>
<tr>
<td>$c := -(z_k^2 - y_k^2)^2 - x_k^4 + 1$</td>
<td>$g := 0.33z_k^4 + 0.33y_k^4 + 2z_k y_k$</td>
</tr>
<tr>
<td></td>
<td>$h := -1 + 1.33y_k^4 + 1.33y_k^4$</td>
</tr>
</tbody>
</table>

non-differentiable, using slack variables, the objective has been converted to a second order cone constraint. Plume impingement constraints are also implemented where $d_k \in \mathbb{R}^3$ denotes the docking axis fixed on the target. In order to solve Eq. 7.37, the non-convex obstacle avoidance constraints expressed in (a-c) are decomposed by using the notion of undominated decompositions. The obstacle avoidance constraints $(a - c)$ are created to model a fairly complex, realistic target spacecraft structure with multiple appendages. In particular, constraint $a$ models a central non-convex shaped body resembling a spacecraft bus, and constraints $b$ and $c$ model appendages such as external solar panels and radiator shades. Table 7.1 provides the non-convex constraints $a - c$ as well as their decomposition in terms of SOS-convex DC functions. The decomposition is carried out via the method of undominated decompositions discussed in Eq. 7.8 and using the SPOT toolbox on MATLAB 107. The problem studied here can be considered as a near-field rendezvous where a chaser is required to be optimal guided in close proximity to a target spacecraft while ensuring that the chaser remains safe from any collisions.

A circular orbit with radius 800 km is considered. The initial position and velocity of the spacecraft is taken as $x_0 = [-40, 15, -15, 0, 0, 0]^T$ and the final position and velocity is taken as $x_f = [7, 0, 2, 0, 0, 0]$. The problem is initialized by solving Eq. 7.37 without the objective, i.e, a feasible initial guess is generated
using the interior point solver IPOPT. The problem in Eq. 7.37 is then convexified by linearizing the concave part of the decomposed non-convex obstacle avoidance constraints. This problem is iteratively solved until convergence is achieved.

Figs. 7.1 and 7.2 illustrate alternate views of the three-dimensional spacecraft trajectories in presence of a non-convex target. The XY projection of the trajectory is shown in Fig. 7.3. It is observed that all the iterates shown in orange remain feasible and away from the target body. Fig. 7.4 shows the velocity profile of the spacecraft. The control profiles are shown in Fig. 7.5. The control constraint ensures that the accelerations do not exceed the maximum threshold taken as 1 m/s². The variation of the objective value is shown in Fig. 7.6 where convergence is achieved in approximately 32 iterations. Monotonic convergence of the objective is observed which is expected from the convex-concave procedure.
Figure 7.2: Alternate view of three dimensional spacecraft trajectory

Figure 7.3: XY projection of spacecraft trajectory
Figure 7.4: Spacecraft velocity profiles

Figure 7.5: Spacecraft control profiles

Figure 7.6: Objective value
Chapter 8
Conclusions and future work

8.1 Summary and conclusions

Motivated by recent advances in computational guidance and control of space systems, this dissertation focuses on advances in robust, real-time, and optimal planning and control of space-robotic systems using convex programming.

The classical problem of planning the motion of a free-floating space manipulator is reformulated and solved as a quadratic program. The method is general and accommodates different types of constraints including minimizing base rotational disturbance, obstacle avoidance, and end-effector task constraints. Compared with current approaches using non-convex and sampling based techniques, the proposed quadratic programming method is several orders of magnitude faster. This enables rapid planning and re-planning of space robot trajectories which is suitable in a dynamically changing environment.

For a spacecraft in the circular restricted three-body dynamical regime, the station-keeping problem is studied for Halo orbits in the Sun-Earth system and Lissajous orbits in the Earth-Moon system. Given a desired reference trajectory to follow, the equations of motion for the spacecraft are expanded up-to third degree using Taylor expansions. The resulting polynomial system serves as the dynamics model which is used in a receding horizon setting. Contrary to local nonlinear approaches, the receding horizon problem is converted to a polynomial optimization problem and solved to global optimality using sum-of-squares relaxations. The globally optimal model predictive control approach provides lower
\( \Delta V \) budget as compared to other competing approaches such as linear quadratic regulator and linear and locally optimal nonlinear Model predictive control.

Robust control of nonlinear polynomial systems is addressed in the framework of nonlinear disturbance observers. The synthesis of these observers is extremely challenging for general nonlinear systems. By restricting the focus on systems with polynomial vector or matrix fields, the observer synthesis problem is posed and solved as a polynomial optimization using the sum-of-squares methodology. In addition, the design of a compensation matrix for systems with mismatched uncertainties is numerically validated using computational Lyapunov analysis. To further illustrate the efficacy of this framework, the robust rigid-body relative attitude tracking problem is studied where disturbance torques are assumed to act on both the chaser and target spacecraft. The robustness of the disturbance observer is verified using numerical simulations with a simple proportional-derivative feedback control scheme.

The sequential convex approach for solving nonlinear optimal control problems is also addressed. To meet the demands of rapid generation of optimal trajectories for problems with non-convex constraints and linear dynamics, an iteratively feasible technique is investigated. Contrary to existing methods such as the penalty based trust region approach, the technique shown in this dissertation maintains any-time feasibility and sub-optimality of the iterates. This is made possible by leveraging difference of convex function programming for polynomial non-convex constraints. As an application, the optimal spacecraft guidance problem in the framework of Clohessy-Hill-Wiltshire dynamics is solved. Although the underlying dynamics are linear, the problem is complicated due to the presence of non-convex obstacle avoidance constraints. By optimally decomposing these non-convex constraints as the difference of two convex functions, the recursive feasibility of the iterates is preserved.
8.2 Recommendations for future work

Based on the convex programming tools developed to solve a diverse range of space-robotic planning and control problems, this thesis opens several avenues for improvement.

- In Chapter-4, the trajectory planning of free-floating space robots only focuses on kinematically feasible trajectories. While theoretically the approach is suitable for kino-dynamic trajectories as well, it has not been numerically validated. Experimental validation of such trajectories in a free-floating setting is also of interest. Lastly, robustness of the planning technique to external disturbances can be incorporated in the framework of robust optimization.

- A significant challenge in implementing the polynomial optimization based globally optimal Model Predictive Control approach is the computational complexity since it requires solving large dimensional semi-definite programs. The reduction of problem structure and incorporating sparsity can be explored to make this approach suitable for real-time applications.

- The disturbance observer framework proposed generally works well and does not require any assumptions on the disturbance structure. However, it would be interesting to study outlier cases of external disturbances where the proposed approach may not work. Improvements in theory need to be made to solve problems where the disturbance is fast-varying with time. Secondly, in the framework proposed, the observer design is considered separate and decoupled and as such the designed observer can be used as a patch with any asymptotically feasible control law. However, this may result in actuator saturation especially if the disturbance estimate is large and converges slowly to the actual disturbance. In these settings, the investigation of saturated composite observer-control laws will be of interest.
• The sequential convex approach to solving nonlinear optimal control problems only consider non-convex, polynomial constraints to ensure iterate feasibility. Future work is needed to make the method proposed in this dissertation amenable to non-linear dynamics. In this setting, the investigation of inner convex approximations of nonlinear dynamics either through feedback/partial-feedback linearization or coordinate transformations will be useful.
References


